STATE OF WASHINGTON
GAMBLING COMMISSION
"Protect the Public by Ensuring that Gambling is Legal and Honest"

June 15, 2020

Allen Walensky
Galaxy Gaming
6767 Spencer St.
Las Vegas, NV 89119

Dear Mr. Walensky,

This is an update to the letter dated June 12, 2020.

Due to COVID-19 and at the manufacturer's request, games listed below can be dealt face-up until further notice:

- Cajun Stud
- Four Card Stud
- Heads Up Hold'em
- High Card Flush
- Three Card Prime

No other modifications to the dealing procedures, game rules, or payouts are authorized.

Prior to implementing face-up dealing, licensees should

- Consider how play in this manner could affect the odds, play on the game, and be conducted in compliance with any state or county imposed COVID-19 public health requirements and
- Submit their internal controls and receive approval from the Commission.

If you have any questions on commercial implementation, please contact Brian Lane at (509) 387-7095. If you have any questions on Tribal implementation, please contact Kelly Main at (206) 423-4260.

Sincerely,

Tina Griffin
Assistant Director
Licensing, Regulation, and Enforcement Division

STATE OF WASHINGTON
GAMBLING COMMISSION
P.O. Box 42400 • Olympia, Washington 98504-2400 • (360) 486-3440 • TDD (360) 486-3637 • FAX (360) 486-3627

July 11, 2016

Nina Rieger
Galaxy Gaming Inc.
6767 Spencer St.
Las Vegas, NV 89119

RE: Cajun Stud

Dear Ms. Rieger,

Thank you for requesting approval to market the card game "Cajun Stud" to Washington State commercial card rooms and Tribal casinos. Based on our review of the documentation we received from Galaxy Gaming Inc., the Washington State Gambling Commission will approve the game under the conditions listed below:

Commercial Card Rooms

- The game shall be played and operated under the terms and conditions set forth under the "Cajun Stud – Rules of Play" you provided and are enclosed.
- Commercial card room operators seeking to operate this game must first submit their internal controls and receive approval from the Commission prior to implementing.
- Manufacturers and distributors of graphic layouts and/or any other equipment associated with the game must be licensed by the state prior to the sale of the equipment.

Tribal Casinos

- The game shall be played and operated under the terms and conditions set forth under the "Cajun Stud – Rules of Play" you provided and are enclosed.
- Each Tribal Gaming Operation must request and obtain approval from their respective Tribal Gaming Agencies (TGA).
- Before TGA allows your game to operate, they will seek concurrence from our agency as well.

- In addition to your approved rules, the Tribal submission to us must include all supplemental information required by Tribal-State Compact Appendix A, Section 18.

- Manufacturers and distributors of graphic layouts and/or any other equipment associated with the game must be certified by the state and licensed by the Tribe prior to the sale of the equipment.

Please be advised that the Financial Investigations Unit is currently reviewing your game application for any new substantial interest holders, as defined by WAC 230-03-045, related to this game and may be contacting you.

Furthermore, any modifications to this game may affect this approval. Contact the Commission should you contemplate modifications. If you have any questions on commercial implementation, please contact Jess Lohse at (425) 277-7017. If you have any questions on Tribal implementation, please contact Kelly Main at (206) 423-4260.

Thank you for your cooperation and willingness to comply with the gambling laws of Washington State.

Sincerely,

Tina Griffin
Assistant Director
Licensing, Regulation and Enforcement Division

cc: Josh Stueckle, Acting Special Agent in Charge, Regulation Unit
Cathy Harvey, Special Agent in Charge, Tribal Gaming Unit
Jess Lohse, Special Agent, Regulation Unit
Kelly Main, Special Agent Supervisor, Tribal Gaming Unit
File

Cajun Stud

Rules of Play and Dealing Procedures

(Washington State)

Galaxy Gaming

6767 Spencer Street ❖ Las Vegas, Nevada 89119 ❖ (702) 939-3254 ❖ FAX: (702) 939-3255

Rules of Play

Game Description

Cajun Stud (the "**Game**") is a house-banked, poker-based, card game played with a standard 52-card deck of playing cards. The object of the Game is for the player to achieve a poker hand that triggers a winning event against a paytable. Cajun Stud also contains several optional bonus wagers, which are won if the player's hand achieves a predetermined winning events posted on the corresponding paytables.

Casino operators choose which wagers they will offer and the minimum and maximum wagering limits, subject to the limitations and definitions in WAC 230-15-040*, WAC 230-15-140 and any other rules or restrictions mandated by the appropriate gaming regulatory agency or as contained within these Rules of Play. On games where there are more than four wagering options for players, the players are limited to wagering on a maximum of four of the options. Card room operators are required to post this four wagering spot restriction on the layout of the game.

Ante and Play Wagers

1. To begin the game, each player must make an Ante wager. Each Player may also place an optional Pocket Bonus, Board Bonus, Lo Ball, All-Six and/ or 5 Card Jackpot wager.

2. If the optional All Six Wager is on the felt, the first four cards dealt from the shoe are to be given to the dealer and placed in the designated All Six card square.

3. Each player receives two hole cards, face down. The dealer receives a packet of three cards and places them, face down, in the designated community board area. (The casino has the option of dealing either the player or community cards first.) Each player will use the 3 community cards to form their own five card poker hands.

4. After examining their two hole cards, each player must then decide to do one of the following:

    a. Players may to choose to place a Raise wager. This wager must be 1x, 2x, or 3x their original Ante wager.

    OR

    b. Players may choose to Fold. If a player Folds they surrender their Ante wager.

c. If the Player chooses to Fold and had previously placed an optional bonus wager:

   i. The player's two cards shall be placed face down in front of the betting area closest to the Dealer OR tucked under one of the optional bonus wager bets. These bets will be reconciled at the completion of the hand.

5. The dealer reveals the first community card.

6. After examining the first community card, each player must then decide to do one of the following:

   a. Players may to choose to place a second Raise wager. This wager must be 1x, 2x, or 3x their original Ante wager.

      OR

   b. Players may choose to Fold. If a player Folds they surrender their Ante wager and first Raise wager.

   c. If the Player chooses to Fold and had previously placed an optional bonus wager:

      i. The player's two cards shall be placed face down in front of the betting area closest to the Dealer OR tucked under one of the optional bonus wager bets. These bets will be reconciled at the completion of the hand.

7. The dealer reveals the second community card.

8. After examining the second community card, each player must then decide to do one of the following:

   a. Players may to choose to place a third Raise wager. This wager must be 1x, 2x, or 3x their original Ante wager.

      OR

b. Players may choose to Fold. If a player Folds they surrender their Ante wager, first Raise wager and second Raise wager.

c. If the Player chooses to Fold and had previously placed an optional bonus wager:

    i. The player's two cards shall be placed face down in front of the betting area closest to the Dealer OR tucked under one of the optional bonus wager bets. These bets will be reconciled at the completion of the hand.

9. The dealer reveals the third and final community card.

10. Dealer examines each players hand and pays winning hands according to the paytable in Appendix A. At this time, the dealer also evaluates all optional Bonus wagers and pays according to the corresponding paytables, identified in Appendices B through F.

Optional Bonus Wagers

Cajun Stud also contains several optional bonus wagers. Casino operators choose which of the bonus wagers will be offered. The outcome of the primary wager has no effect on the bonus wagers, as a player may lose the primary wager(s), but still get paid on the bonus wagers. The bonus wagers are as follows:

Lo Ball

A Lo Ball wager is made prior to the start of a round of play. The Lo Ball bet wins if the players five card hand evaluates to a Jack High or less. The wager is paid out according to the Paytable in Appendix B.

Board Bonus

A Board Bonus wager is made prior to the start of a round of play. A player wins their Board Bonus wager if the three card hand formed by the three community cards consists of one of the winning triggering events posted on the accompanying paytable in Appendix C.

Pocket Bonus

A Pocket Bonus wager is made prior to the start of a round of play. If the player's initial two card hand forms a Pair or an "Ace plus a Face" (AK, AQ, or AJ) hand,

the player wins their Pocket Bonus wager and is paid according to the Paytable in Appendix D.

All-Six Bonus

An All-Six Bonus wager is made prior to the start of a round of play. A player wins their All-Six wager if their six-card hand, formed by combining the player's two-card hand with the four card All Six community hand, forms at least a Three of a Kind. The wager is paid according to the All-Six Bonus paytables in Appendix E.

Bonus Jackpot or Progressive Jackpot

Players are awarded a Bonus Jackpot or Progressive Jackpot (collectively "Jackpot") prize if they made the corresponding proposition wager, and if their hand achieved a pre-determined winning triggering event. There is one Jackpot Wager offered:

Five Card Jackpot

A player wins their Five Card Jackpot hand, formed by combining the player's two-card hand with the three community cards, if it consists of at least a Three of a Kind. The wager is paid according to the Five Card Jackpot paytables in Appendix F.

Appendix A – Play Wager Paytables

The Player is wagering that their first two cards combined with the three community cards will match one of winning triggering events displayed in the paytable below:

Outcome	Paytable 1	Paytable 2	Paytable 3	Paytable 4	Paytable 5
Royal Flush	500 to 1	500 to 1	500 to 1	500 to 1	500 to 1
Straight Flush	100 to 1	100 to 1	100 to 1	100 to 1	100 to 1
Four of a Kind	40 to 1	40 to 1	40 to 1	40 to 1	40 to 1
Full House	10 to 1	10 to 1	11 to 1	11 to 1	10 to 1
Flush	6 to 1	6 to 1	7 to 1	7 to 1	8 to 1
Straight	4 to 1	4 to 1	4 to 1	5 to 1	4 to 1
Three of a Kind	3 to 1	3 to 1	3 to 1	3 to 1	3 to 1
Two Pair	3 to 2	2 to 1	3 to 2	3 to 2	3 to 2
Pair Jacks or Better	1 to 1	1 to 1	1 to 1	1 to 1	1 to 1
Pair Sixes - Tens	Push	Push	Push	Push	Push
Other	Loss	Loss	Loss	Loss	Loss

Notes:

1. All Odds shown above are “to 1”.
2. Only the highest qualifying hand is paid.

Appendix B – Lo Ball Paytables

The Player is wagering that their first two cards combined with the three community cards will match one of winning triggering events displayed in the paytable below:

Outcome	Paytable 1	Paytable 2	Paytable 3
7 High	100 to 1	100 to 1	Bonus
8 High	50 to 1	50 to 1	Bonus
9 High	15 to 1	10 to 1	Bonus
10 High	5 to 1	5 to 1	Bonus
Jack High	1 to 1	1 to 1	Bonus
Queen High	Loss	Push	Bonus
Other	Loss	Loss	Loss

Notes:

1. All Odds shown above are “to 1”.
2. Only the highest qualifying hand is paid.
3. Ace is always high.
4. Straights and Flushes count in the evaluation of the Lo Ball wager. Specifically, if a players final 5 card hand contains a Straight or a Flush they are NOT eligible for a Lo Ball payout. For example, a player possessing 2,4,5,6 and 7 of hearts, would Not qualify for the Lo Ball payout as this is a Flush.
5. Bonus amounts are at the discretion of the casino operator.

Appendix C – Board Bonus Paytables

The player is wagering that the three card hand, formed by the three community cards, will comprise one of the winning triggering events posted on the paytable below:

Outcome	Paytable	Paytable2	Paytable 3	Paytable 4	Paytable 5
Royal Flush	50 to 1	50 to 1	40 to 1	50 to 1	Bonus
Straight Flush	40 to 1	40 to 1	40 to 1	40 to 1	Bonus
Three of a Kind	30 to 1	30 to 1	30 to 1	30 to 1	Bonus
Straight	6 to 1	5 to 1	5 to 1	6 to 1	Bonus
Flush	3 to 1	4 to 1	4 to 1	4 to 1	Bonus
Pair	1 to 1	1 to 1	1 to 1	1 to 1	Bonus
Other	Loss	Loss	Loss	Loss	Loss

Notes:

1. All Odds shown above are “to 1”.
2. Only the highest qualifying hand is paid.
3. Bonus amounts are at the discretion of the casino operator.

Appendix D – Pocket Bonus Paytables

The player is wagering that their initial two hole cards will match one of the winning triggering events displayed in the paytable below:

Outcome	Paytable 1	Paytable 2	Paytable 3	Paytable 4
Pocket Rockets (Pair of Aces)	25 to 1	30 to 1	30 to 1	Bonus
Ace Plus a Face - Suited	20 to 1	20 to 1	20 to 1	Bonus
Ace Plus a Face - Unsuited	10 to 1	10 to 1	10 to 1	Bonus
Pair	5 to 1	5 to 1	4 to 1	Bonus
Other	Loss	Loss	Loss	Loss

Notes:

1. All Odds shown above are “to 1”.
2. Only the highest qualifying hand is paid.
3. Bonus amounts are at the discretion of the casino operator.

Appendix E – All Six Bonus Paytables

The player is wagering that their six card hand (formed by combining their initial two cards with the four community cards used to evaluate the ALL 6 Bonus) will match one of the winning triggering events displayed in the paytable below:

Outcome	Paytable 1	Paytable 2	Paytable 3	Paytable 4	Paytable 5	Paytable 6
Six-Card Royal (Diamonds)	1000 to 1	1000 to 1	1000 to 1	1000 to 1	200000 to 1	Bonus
Six-Card Royal (Other)	1000 to 1	1000 to 1	1000 to 1	1000 to 1	20000 to 1	Bonus
Five-Card Royal	1000 to 1	1000 to 1	1000 to 1	1000 to 1	1000 to 1	Bonus
Five-Card Straight Flush	200 to 1	200 to 1	200 to 1	200 to 1	200 to 1	Bonus
Four of a Kind	50 to 1	50 to 1	100 to 1	100 to 1	50 to 1	Bonus
Full House	25 to 1	25 to 1	20 to 1	20 to 1	20 to 1	Bonus
Flush	20 to 1	15 to 1	15 to 1	15 to 1	15 to 1	Bonus
Straight	10 to 1	10 to 1	9 to 1	10 to 1	10 to 1	Bonus
Three of a Kind	5 to 1	5 to 1	8 to 1	7 to 1	5 to 1	Bonus
Other	Loss	Loss	Loss	Loss	Loss	Loss

Notes:

1. All Odds shown above are “to 1”.
2. Only the highest qualifying hand is paid.
3. Bonus amounts are at the discretion of the casino operator.

Appendix F – Five Card Jackpot Paytables

The Player is wagering that their first two cards combined with the three community cards, will match one of the winning triggering events displayed in one of the paytables below:

Outcome	Paytable 1	Paytable 2	Paytable 3	Paytable 4	Paytable 5	Paytable 6
Royal Flush	100%	100%	100%	100%	Bonus	Jackpot
Straight Flush	10%	10%	1000 for 1	1000 for 1	Bonus	Bonus
Four of a Kind	500 for 1	200 for 1	200 for 1	500 for 1	Bonus	Bonus
Full House	100 for 1	100 for 1	100 for 1	100 for 1	Bonus	Bonus
Flush	25 for 1	25 for 1	25 for 1	25 for 1	Bonus	Bonus
Straight	10 for 1	15 for 1	15 for 1	15 for 1	Bonus	Bonus
Three of a Kind	8 for 1	10 for 1	10 for 1	7 for 1	Bonus	Bonus

Notes:

1. All odds shown above are “for 1.”
2. Only the highest qualifying hand is paid.
3. Prizes shown as a percentage means the player receives that percentage of the corresponding displayed Jackpot(s), which is divided equally among all qualifying players.
4. Prizes shown as a dollar amount means the player receives a fixed dollar amount regardless of the amount wagered, provided that, a minimum amount may be required to qualify for certain bonus features.
5. “Bonus” amounts are components of a posted, variable jackpot amount. “Jackpot” represents prizes that are a percentage of the amount shown on the meter. “Bonus” amounts represent fixed payouts.
6. When operated as a Daily Bonus Jackpot, the jackpot amount is at the discretion of the casino operator. Prizes are set by the casino operator and are required to be displayed at each gaming table. Prizes displayed are considered property of the casino until won by one or more players. Each Bonus Jackpot display must include the following language:
   “Bonus Jackpot prizes are paid by the casino and are not components of any progressive prize contest. Player wagers do not accrue to any guaranteed player fund. The displayed Bonus Jackpot prize may be modified or discontinued at any time without prior notice.”
7. When operated as a progressive, rules for jackpot prizes for commercial casino operators are contained within WAC 230-15-680 through WAC 230-15-720. Prizes displayed are considered to be held in escrow by the casino operator who acts as the custodian of the funds for the benefit of the players. Operators offering progressive jackpots must: (1) Ensure specific wager limits on progressive wagers to ensure all funds are accounted for; and (2) Maintain and account for all funds collected for progressive jackpot games.

Appendix "G"

Equipment

Game play is conducted on a table layout and may also include electronic gambling equipment such as bet detection equipment and visual paytable and jackpot displays. The rules of play of the game are identical regardless of whether or not electronic gambling equipment is incorporated or which version is used. If the use of equipment changes the dealing procedures for the game, they are reflected in the casino operator's dealing procedures and/or internal controls. Galaxy Gaming's Bonus Jackpot System is approved for this game.

The Bonus Jackpot System is an electronic system comprising of two sub-systems known as the Bet Tabulator System and TableVision. The Bet Tabulator System collects and tabulates the number of wagers placed at a table. Only the total number of wagers are tabulated – the dollar amount of each wager is not determined. One sensor is required for each wager counted. After players have placed their wagers, the dealer pushes a button on the dealer control panel to register all wagers on the table. If a wager is present, it is recorded. If the wager is to be removed prior to game play,[1] the sensor detecting the wager triggers one or more LED light(s) indicating each wager counted. These LED light(s), which are either on the dealer control pad or directly on the sensor, remain lit during the current round until the dealer presses the button for the next round. The TableVision System is an electronic display system that is used to display jackpot amounts, paytables and other information at the gaming table. Information displayed on this media is controlled by the casino operator. The functionality of collecting wager information and displaying available prizes permits operators to use these products to provide promotions, bonus jackpots or progressive jackpots. In the event the Bonus Jackpot System is not functioning, the casino operator's dealing procedures and/or internal controls determine the methodology used to operate the game during equipment malfunction.

There are various models of the Bonus Jackpot System currently approved in Washington. They are referred to as the Milky Way Series and Andromeda Series – Stage 3c and Stage 3d (aka "Andromeda-3"). Information regarding each of the approved systems follows.

Milky Way

Milky Way's Bet Tabulator System and the TableVision System are used in concert with one another. Milky Way is limited to detecting one wager per player position and up to a total of seven player positions. Small LED lights on the dealer control panel indicate each player

[1] - An example of a wager removal is when the wager amount is predetermined such as a $1 progressive wager. The dealer records the wager (which is a fixed amount) then collects the wager and deposits it into the chip tray. In this instance, an indicator light is necessary to confirm that the wager was placed.

position wager counted, and the LED remains lit during the current round. The count of the wagers for each hand is recorded on an electronic non-resettable LCD counter.

Milky Way's TableVision System uses an LED display and an LCD photo frame display which are adjustable by casino control. The LED display is changed either by a remote control supplied by the sign's manufacturer or by a computer that is temporarily plugged into the sign to modify the display. The LCD display is an electronic photo frame commonly found on shelves in most retail stores. Images displayed on the LCD electronic photo frame are copied first onto a removable SD storage chip and then inserted into the device.

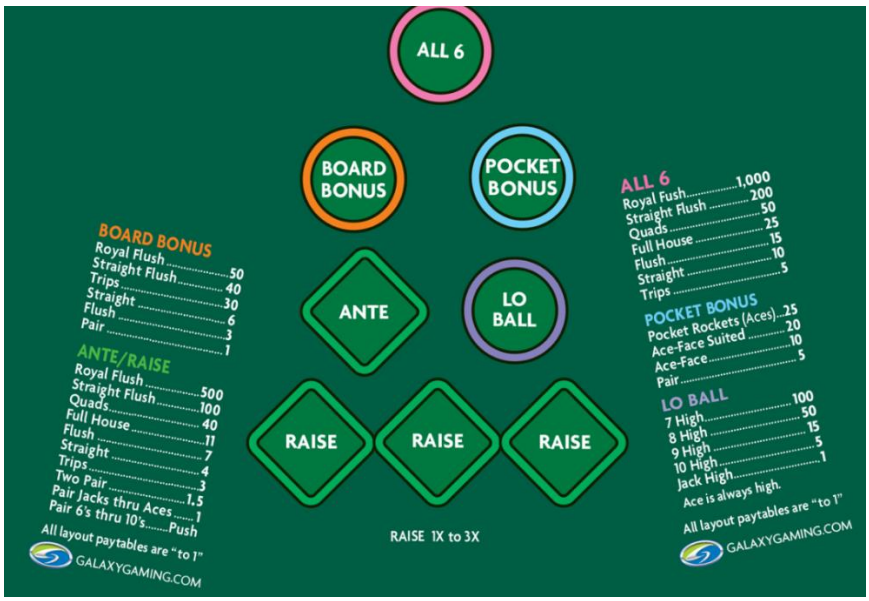
Andromeda–3 (which includes all approved versions of Stage 3)

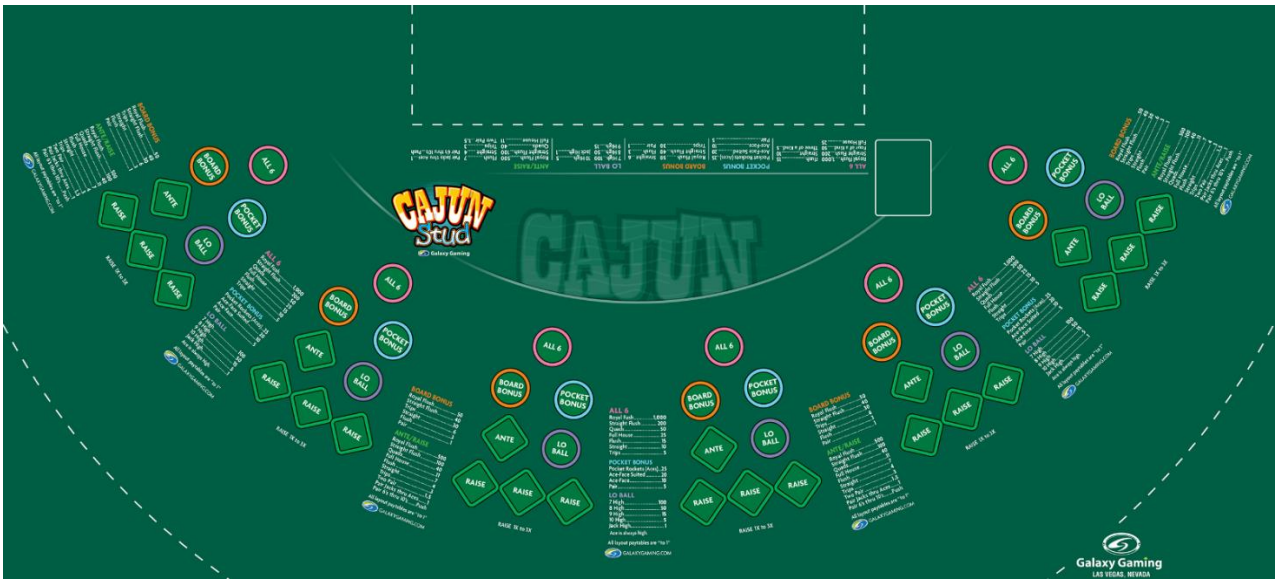
Andromeda-3's Bet Tabulator System is capable of detecting up to six sensors per player position and up to sixteen player positions. The dealer control panel does not have the LED indicator lights as in Milky Way, rather each sensor position uses LED indicator lights, if visible wager detection is required.[3]

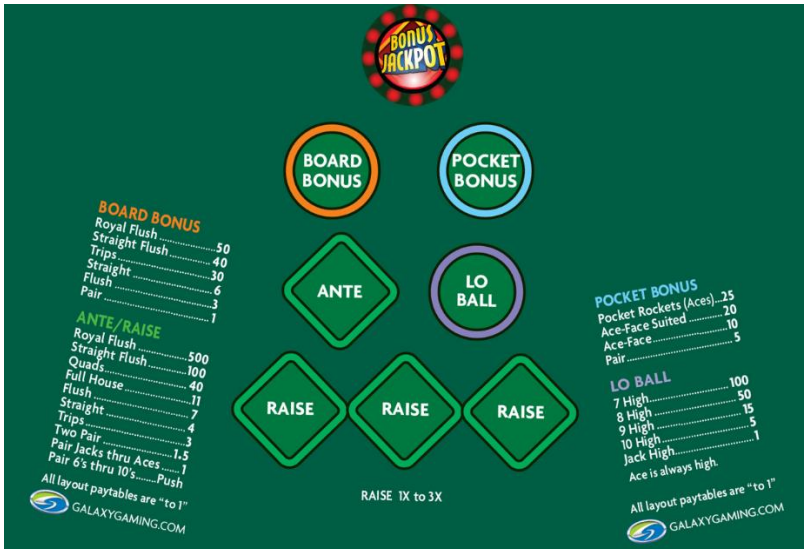
Andromeda-3's TableVision System uses a computer monitor powered by a computer/server located on the casino property. Images for the display are controlled by the casino operator via the computer/server.

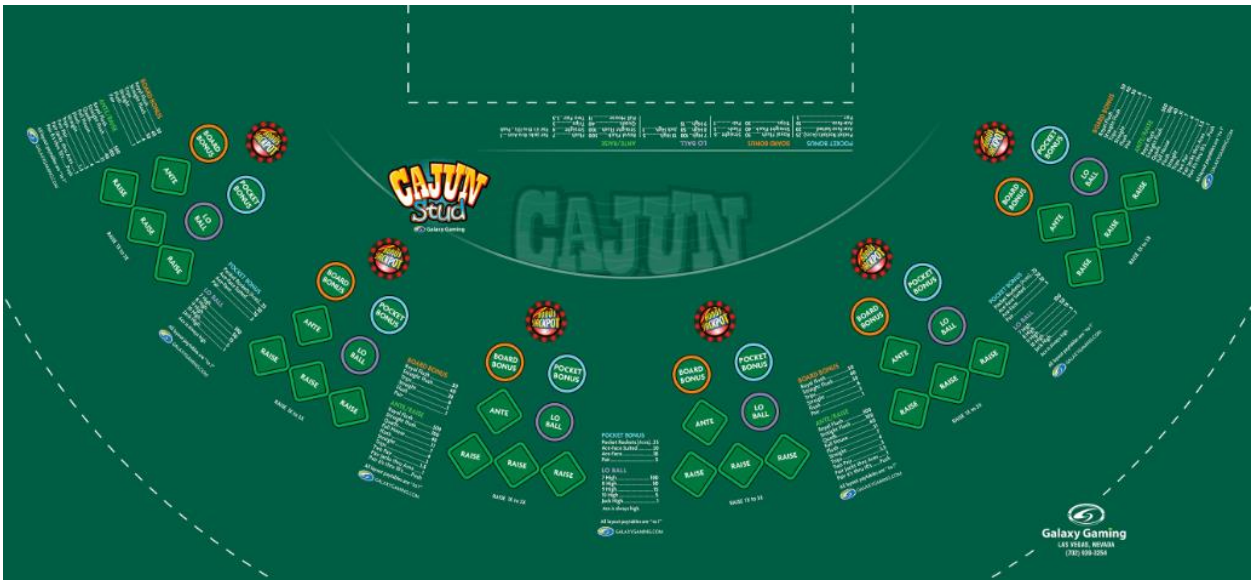
Approved versions for use in Washington State are Andromeda-3c and Andromeda-3d.

Appendix G – Layout Options






BONUS JACKPOT
BOARD BONUS
POCKET BONUS
ANTE
LO BALL
RAISE
RAISE
RAISE
BOARD BONUS
Royal Flush
Straight Flush 50
Trips 40
Straight 30
Flush 6
Pair 3
1
ANTE/RAISE
Royal Flush 500
Straight Flush 100
Quads 40
Full House 11
Flush 7
Straight 4
Trips 3
Two Pair 1.5
Pair Jacks thru Aces 1
Pair 6's thru 10's ..... Push
All layout paytables are "to 1"
GALAXYGAMING.COM
RAISE 1X to 3X
POCKET BONUS
Pocket Rockets (Aces) ... 25
Ace-Face Suited 20
Ace-Face 10
Pair 5
LO BALL
7 High 100
8 High 50
9 High 15
10 High 5
Jack High 1
Ace is always high.
All layout paytables are "to 1"
GALAXYGAMING.COM


CAJUN Stud
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