



STATE OF WASHINGTON  
**GAMBLING COMMISSION**

*PO Box 42400 Olympia WA 98504-2400 (360) 486-3440 TDD (360) 486-3637 FAX (360) 486-3626*

February 11, 2020

Brent Weiss  
Money\$uit Industries, LLC  
406 Bedford Ave  
Bellmore, NY 11710

RE: Advantage Play 3 Card Fury, Submission #3005

Dear Mr. Weiss,

Thank you for requesting approval to market the card game “Advantage Play 3 Card Fury” to Washington State commercial card rooms and Tribal casinos. Based on our review of the documentation we received from Money\$uit Industries, LLC., the Washington State Gambling Commission will approve the game under the conditions listed below:

The game shall be played and operated under the terms and conditions set forth under the “Advantage Play 3 Card Fury” rules of play you provided and are enclosed.

**Commercial Card Rooms**

- Commercial card room operators seeking to operate this game must first submit their internal controls and receive approval from the Commission prior to implementing.
- Manufacturers and distributors of graphic layouts and/or any other equipment associated with the game must be licensed by the state prior to the sale of the equipment.

**Tribal Casinos**

- Each Tribal Gaming Operation must request and obtain approval from their respective Tribal Gaming Agencies (TGA).
- Before TGA allows your game to operate, they will seek concurrence from our agency as well.
- In addition to your approved rules, the Tribal submission to us must include all supplemental information required by Tribal-State Compact Appendix A, Section 18.



Mr. Weiss  
February 11, 2020  
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- Manufacturers and distributors of graphic layouts and/or any other equipment associated with the game must be certified by the state and licensed by the Tribe prior to the sale of the equipment.

Furthermore, any modifications to this game may affect this approval. Contact the Commission should you contemplate modifications. If you have any questions on commercial implementation, please contact Jess Lohse at (206) 786-3530. If you have any questions on Tribal implementation, please contact Kelly Main at (206) 423-4260.

Thank you for your cooperation and willingness to comply with the gambling laws of Washington State.

Sincerely,



Tina Griffin  
Assistant Director  
Licensing, Regulation, and Enforcement Division

Enclosure

cc: Jim Nicks, Special Agent in Charge, Regulation Unit  
Cathy Harvey, Special Agent in Charge, Tribal Gaming Unit  
Kelly Main, Special Agent Supervisor, Tribal Gaming Unit  
Jess Lohse, Special Agent, Regulation Unit  
Brian Lane, Special Agent, Regulation Unit  
File



Advantage Play 3 Card Fury®  
Procedure Manual  
(Washington State)



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## GETTING STARTED

“Advantage Play 3 Card Fury” is a 3-card poker style game, played with a standard 52 card deck. The object of the game is to make your best 3-card poker hand to beat the dealer’s 3-card poker hand. Advantage Play 3 Card Fury also contains bonus wagers that pays odds against the posted pay tables.

1. To begin, each player **is required** to place an “Ante” and “3 Card Monster” wager of equal amounts. The player may also place optional “4 Card Royal Family Bonus” and/or “7 Card Bonus” wagers.

\*Operators must not allow wagering limits to exceed the authorized limits set out in WAC 230-15-040 and WAC 230-15-140.

2. Next, the dealer will deal 3 cards to the dealer followed by 4 cards to each player, all face down.
3. Players then decide whether to play, by placing a “Play” wager equal to the amount of their “Ante” wager or Fold.
4. If the player folds, their “Ante”, “3 Card Monster” and “4 Card Royal Family Bonus” wagers are lost. The “7 Card Bonus” wager, if placed, remains active through the conclusion of the hand.
5. If the player chooses to play, the dealer will expose both the player’s and dealer’s hands, determining the best 3 out of 4 card hand for each player.
6. The dealer must qualify with a King High or better.
7. If the dealer qualifies and the player’s hand beats the dealer’s hand, the “Ante” and “Play” wagers are paid even money.
8. If the dealer’s hand is a Queen high or less and the player’s hand beats the dealer’s hand, the “Ante” wager is paid even money and the “Play” wager will push.
9. If the dealer’s hand qualifies and the player’s hand loses to the dealer’s hand, the “Ante” and “Play” wagers are lost.
10. If the dealer’s hand is a Queen high or less and the player’s hand loses to the dealer’s hand, the “Ante” wager is lost and the “Play” wager will push.
11. If the dealer’s hand and the player’s hand tie, the “Ante” and “Play” wagers push.

12. The “3 Card Monster” wager pays odds according to the recommended pay table listed below (additional pay table options are listed on page 14):

**3 Card Monster Pay Table**

Event	Beat the Dealer	Busted Monster Bonus
Spade Mini-Royal	50 to 1	Tie or Lose to Dealer  Mini-Royal (any suit) ..... 500 to 1 Straight Flush ..... 50 to 1 3 of a Kind ..... 20 to 1
Mini-Royal (suited AKQ)	30 to 1	
Straight Flush	9 to 1	
3 of a Kind	7 to 1	
Straight	1 to 1	
Flush	Push	
Other	Lose	

\*Straight & Flush push on ties and lose on a loss

\*Spade Mini-Royal ties other Mini-Royals

13. The “4 Card Royal Family Bonus” wager is paid based on all 4 of the player’s cards, regardless of the dealer’s hand, according to the recommended pay table listed below (additional pay table options are listed on page 15):

**4 Card Royal Family Bonus Pay Table**

Event	Pays
Royal Family (suited AKQJ)	250 to 1
4 of a Kind	100 to 1
4 Card Straight Flush	70 to 1
Mini-Royal (suited AKQ)	40 to 1
3 Card Straight Flush	20 to 1
3 of a Kind	10 to 1
4 Card Straight <u>OR</u> Flush	3 to 1
3 Card Straight	2 to 1
3 Card Flush	1 to 1

14. The “7 Card Bonus” wager is paid based on combining both the player’s 4 cards with the dealer’s 3 cards to form a single poker hand, according to recommended pay table listed below (additional pay table options are listed on page 16):

**7 Card Bonus Pay Table**

Event	Pays
7-Card Straight Flush	3000 to 1
6-Card Straight Flush	400 to 1
5-Card Royal Flush	150 to 1
5-Card Straight Flush	50 to 1
4 of a Kind	20 to 1
Full House	9 to 1
5-Card Flush	6 to 1
5-Card Straight	4 to 1
3 of a Kind	3 to 1

## BETTING PROTOCOL

1. Prior to the start of a hand, each player will place an "Ante" wager in the circle marked "ANTE" **and an equal in size** "3 Card Monster" wager in the circle marked "3 CARD MONSTER".
2. Also, the player has the **option** of placing a "4 Card Royal Family Bonus" and/or "7 Card Bonus" wager, by placing the desired amount into the "4 CARD ROYAL FAMILY BONUS" and/or "7 CARD BONUS" wager circles accordingly.

\*Operators must not allow wagering limits to exceed the authorized limits set out in WAC 230-15-040 and WAC 230-15-140.

3. Once these wagers are placed the hand will begin. Each player will then receive 4 cards face down.
4. Once all hands are dealt, Players can view their hands and make their play/fold decision.
5. **If the player chooses to fold the hand**, they will place their cards above the player's "4 Card Royal Family Bonus" wager circle, not place a "Play" wager and wait for the dealer to confirm they are folding.
6. **If the player decides to play the hand**, they will place a "Play" wager in the circle marked "Play" and place their cards face down to the player's right of their "Play" wager circle. The "Play" wager must be equal to the "Ante" wager.
7. Once the play/fold decision is made and the cards are placed as described in paragraphs 5 and 6 above, the player is no longer permitted to touch the cards and the hand is over.
8. At this point the dealer will expose each remaining hand at the table and resolve each wager accordingly.

## **DEALER PROTOCOL: (Machine dealt)**

(If any automatic shuffle machine is used in conjunction with this game, it must be a WSGC approved model and manufactured by a WSGC licensed manufacture)

1. The dealer will wait until each player at the table has placed their "Ante", "3 Card Monster", "4 Card Royal Family Bonus" and "7 Card Bonus" wagers. Operators must not allow wagering limits to exceed the authorized limits set out in WAC 230-15-040 and WAC 230-15-140.
2. Next, the dealer will distribute a 3-card packet, face down, in the dealer's card spaces located directly in front of the chip rack followed by 4-card packets to each occupied position at the table (from position one to position six). This will be specifically performed as follows:
  - a) First, the dealer will remove the 1st 4-card packet from the shuffler and place the entire packet next to the dealer's 3 card spaces, then slide the top 3 cards of the packet into the 3 individual dealer's card boxes and rotating the 4<sup>th</sup> discard (bottom card of the packet) perpendicular to the dealer card boxes leaving the discard in that location until the deal is finished.
  - b) Next, the dealer will place 4-card packets on top of each occupied player position's "Play" wager circles. The dealer will simply skip unoccupied player spaces.
3. Once all hands have been dealt, the dealer will remove the remaining cards from the machine and place them in the discard rack along with the dealer's discard.
4. Once all Play/Fold decisions have been made, the dealer will collect all folded hands and forfeited "Ante", "3 Card Monster" and "4 Card Royal Family Bonus" wagers.
  - \* If the player has placed a "7 Card Bonus" wager and decides to fold, the dealer will leave the "7 Card Bonus" wager in its designated circle, tuck the player's folded hand under the wager and resolve the remaining wager/hand in its proper sequence under #5 below.
5. The hand is now over and the dealer will begin the resolution stage of the hand by exposing their cards followed by the cards of each remaining player (from position six to position one) and payout on or collect any losing "Ante", "Play", "3 Card Monster", "4 Card Royal Family Bonus" and "7 Card Bonus" wagers accordingly. After each hand is resolved in sequence, the dealer will remove the hand and place it in the discard rack before resolving the next hand at the table.
  - A) First, the dealer will expose their own 3-card hand and determine if they qualify with a King high or better. If the Dealer does not qualify, they will push back any placed "Play" wagers to the players, as if not placed.
  - B) Next, the dealer will expose each player's hand, in sequence, and determine if that Player's best 3 of 4 card hand beats the dealer's hand, and resolve the players "3 Card Monster", "Play" (if not pushed due to a no qualifier) and "Ante" wagers, in that order.
  - C) Next, the dealer will determine if the player has qualified for a payout on the "4 Card Royal Family Bonus" wager and payout on or collect the wager accordingly.
  - D) Last, the dealer will determine if the player has qualified for a payout on the "7 Card Bonus" wager and payout on or collect the wager accordingly.
6. After all players' hands are resolved and placed in the discard rack, the dealer will place their hand in the discard rack and place the entire deck back into the shuffle machine, following house procedure, and begin a new hand following the same sequence of procedures.

## **DEALER PROTOCOL: (Hand dealt)**

(Dealers will shuffle according to house procedures followed by the following procedures)

1. The dealer will wait until each player at the table has placed their "Ante", "3 Card Monster", "4 Card Royal Family Bonus" and "7 Card Bonus" wagers. Operators must not allow wagering limits to exceed the authorized limits set out in WAC 230-15-040 and WAC 230-15-140.
2. Next, the dealer will distribute a 4-card hand to each player and a 3-card hand to the dealer. This will be performed by the dealer dealing a single card to each player and the dealer, one by one, starting with the first card being dealt to the player closest to seat one and the final card will be the fourth card dealt to the last active player closest to seat six (this will amount to each player receiving a 4-card hand and the dealer receiving only 3).
3. Once all hands have been dealt, the dealer will place remaining cards in the deck in the discard rack.
4. Once all Play/Fold decisions have been made, the dealer will collect all folded hands and forfeited "Ante", "3 Card Monster" and "4 Card Royal Family Bonus" wagers.

\* If the player has placed a "7 Card Bonus" wager and decides to fold, the dealer will leave the "7 Card Bonus" wager in its designated circle, tuck the player's folded hand under the wager and resolve the remaining wager/hand in its proper sequence under #5 below.

5. The hand is now over and the dealer will begin by exposing their hand followed by the hands of each remaining player (from position six to position one) and payout on or collect any losing "Ante", "Play", "3 Card Monster", "4 Card Royal Family Bonus" and "7 Card Bonus" wagers accordingly. After each hand is resolved in sequence, the dealer will remove the hand and place it in the discard rack before resolving the next hand at the table.
  - A) First, the dealer will expose their own 3-card hand and determine if they qualify with a King high or better. If the Dealer does not qualify, they will push back any placed "Play" wagers to the players, as if not placed.
  - B) Next, the dealer will expose each player's hand, in sequence, and determine if that Player's best 3 of 4 card hand beats the dealer's hand, and resolve the players "3 Card Monster", "Play" (if not pushed due to a no qualifier) and "Ante" wagers, in that order.
  - C) Next, the dealer will determine if the player has qualified for a payout on the "4 Card Royal Family Bonus" wager and payout on or collect the wager accordingly.
  - D) Last, the dealer will determine if the player has qualified for a payout on the "7 Card Bonus" wager and payout on or collect the wager accordingly.
6. After all players' hands are resolved and placed in the discard rack, the dealer will place their hand in the discard rack and begin a new hand following the same sequence of procedures.

# SPECIFIC HAND EXAMPLES

**4 CARD ROYAL FAMILY BONUS**

Royal Family (Suited AKQJ) .....	250 to 1
Four of a Kind .....	100 to 1
4-Card Straight Flush .....	70 to 1
Mini-Royal (Suited AKQ) .....	40 to 1
3-Card Straight Flush .....	20 to 1
Three of a Kind .....	10 to 1
4-Card Flush OR Straight .....	3 to 1
3-Card Straight .....	2 to 1
3-Card Flush .....	1 to 1

**WIN** **PUSH**

**WIN** **PUSH**

MUST BEAT DEALER TO WIN ANTE & PLAY  
DEALER QUALIFIES WITH KING HIGH

**WIN** **PUSH**

**3 CARD MONSTER BEAT THE DEALER**

Spade Mini-Royal .....	50 to 1
Mini-Royal (Suited AKQ) .....	30 to 1
Straight Flush .....	9 to 1
Three of a Kind .....	7 to 1
Straight .....	1 to 1
Flush .....	Push
Other .....	Lose

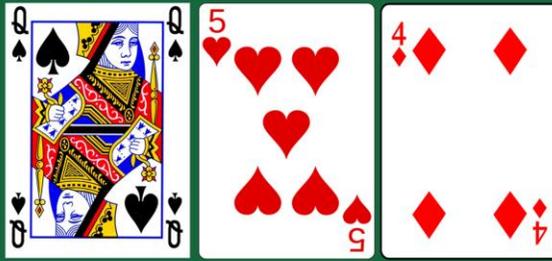
**BUSTED MONSTER BONUS**

**LOSE OR TIE WITH**

Mini-Royal (All 4 Suits) .....	500 to 1
Straight Flush .....	50 to 1
Three of a Kind .....	20 to 1

\*Applies to player's best 3 of 4 cards  
\*Straight & Flush push on ties and lose on a loss

In this hand, the player is dealt a 3-card Ace-high flush. The dealer's hand is a King High and therefore qualifies, activating the player's "Play" wager. Therefore, since the player has beaten the dealer, who qualified with a King High, the player's "Ante" and "Play" wagers both pay even money. The player's "3 Card Monster" wager will push. The player's "4 Card Royal Family Bonus" wager will pay even money, if placed.



### 4 CARD ROYAL FAMILY BONUS

WIN



Royal Family (Suited AKQJ) .....	250 to 1
Four of a Kind .....	100 to 1
4-Card Straight Flush .....	70 to 1
Mini-Royal (Suited AKQ) .....	40 to 1
3-Card Straight Flush .....	20 to 1
Three of a Kind .....	10 to 1
4-Card Flush OR Straight .....	3 to 1
3-Card Straight .....	2 to 1
3-Card Flush .....	1 to 1

WIN



WIN

MUST BEAT DEALER TO WIN ANTE & PLAY  
DEALER QUALIFIES WITH KING HIGH

PUSH



### 3 CARD MONSTER BEAT THE DEALER

Spade Mini-Royal .....	50 to 1
Mini-Royal (Suited AKQ) .....	30 to 1
Straight Flush .....	9 to 1
Three of a Kind .....	7 to 1
Straight .....	1 to 1
Flush .....	Push
Other .....	Lose

### BUSTED MONSTER BONUS

LOSE OR TIE WITH

Mini-Royal (All 4 Suits) .....	500 to 1
Straight Flush .....	50 to 1
Three of a Kind .....	20 to 1

\*Applies to player's best 3 of 4 cards

\*Straight & Flush push on ties and lose on a loss

In this hand, the player is dealt a 3-card 7-high straight. The dealer's hand is a Queen High and therefore does not qualify, deactivating the player's "Play" wager (resulting in a push regardless of the outcome of the hand). Therefore, since the player has beaten the dealer, who did not qualify with a King High, the player's "Ante" pays even money and the "Play" wager is pushed. The player's "3 Card Monster" wager will pay even money. The player's "4 Card Royal Family Bonus" wager will pay 2 to 1, if placed.

**4 CARD ROYAL FAMILY BONUS**

Royal Family (Suited AKQJ) .....	250 to 1
Four of a Kind .....	100 to 1
4-Card Straight Flush .....	70 to 1
Mini-Royal (Suited AKQ) .....	40 to 1
3-Card Straight Flush .....	20 to 1
Three of a Kind .....	10 to 1
4-Card Flush OR Straight .....	3 to 1
3-Card Straight .....	2 to 1
3-Card Flush .....	1 to 1

**WIN**

**LOSE** = **WIN**

MUST BEAT DEALER TO WIN ANTE & PLAY  
DEALER QUALIFIES WITH KING HIGH

**3 CARD MONSTER BEAT THE DEALER**

Spade Mini-Royal .....	50 to 1
Mini-Royal (Suited AKQ) .....	30 to 1
Straight Flush .....	9 to 1
Three of a Kind .....	7 to 1
Straight .....	1 to 1
Flush .....	Push
Other .....	Lose

**LOSE** **MUST EQUAL ANTE**

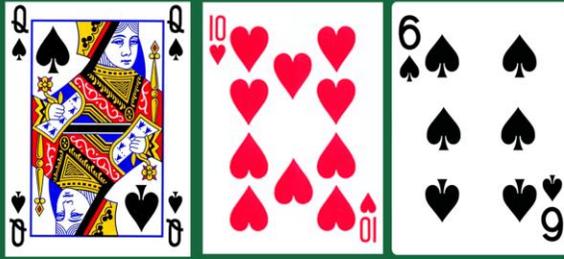
**BUSTED MONSTER BONUS**

**LOSE OR TIE WITH**

Mini-Royal (All 4 Suits) .....	500 to 1
Straight Flush .....	50 to 1
Three of a Kind .....	20 to 1

\*Applies to player's best 3 of 4 cards  
\*Straight & Flush push on ties and lose on a loss

In this hand, the player is dealt a 3 of a Kind (a/k/a Trips). The dealer’s hand is a Mini-Royal and therefore qualifies, activating the player’s “Play” wager. Therefore, since the player has lost to the dealer, who qualified with a Mini-Royal, the player’s “Ante” and “Play” wagers are both lost. However, the player’s “3 Card Monster” wager will win 20 to 1, due to it qualifying for the “Busted Monster Bonus”. The player’s “4 Card Royal Family Bonus” wager will pay 10 to 1, if placed.



### 4 CARD ROYAL FAMILY BONUS

Royal Family (Suited AKQJ) .....	250 to 1
Four of a Kind .....	100 to 1
4-Card Straight Flush .....	70 to 1
Mini-Royal (Suited AKQ) .....	40 to 1
3-Card Straight Flush .....	20 to 1
Three of a Kind .....	10 to 1
4-Card Flush OR Straight .....	3 to 1
3-Card Straight .....	2 to 1
3-Card Flush .....	1 to 1

LOSE



LOSE



LOSE

MUST BEAT DEALER TO WIN ANTE & PLAY  
DEALER QUALIFIES WITH KING HIGH

### 3 CARD MONSTER BEAT THE DEALER

Spade Mini-Royal .....	50 to 1
Mini-Royal (Suited AKQ) .....	30 to 1
Straight Flush .....	9 to 1
Three of a Kind .....	7 to 1
Straight .....	1 to 1
Flush .....	Push
Other .....	Lose

### BUSTED MONSTER BONUS

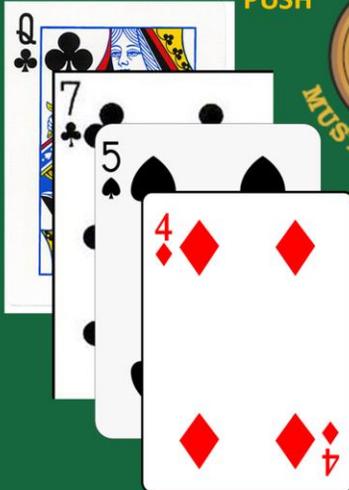
LOSE OR TIE WITH

Mini-Royal (All 4 Suits) .....	500 to 1
Straight Flush .....	50 to 1
Three of a Kind .....	20 to 1

\*Applies to player's best 3 of 4 cards

\*Straight & Flush push on ties and lose on a loss

PUSH



In this hand, the player is dealt a Queen High. The dealer's hand is also a Queen High and therefore does not qualify, inactivating the player's "Play" wager (resulting in a push regardless of the outcome of the hand). Since the player must always beat the dealer, even when the dealer doesn't qualify, and the player in this hand has lost to the dealer, the player's "Ante" is lost and the "Play" wager is pushed. The player's "3 Card Monster" wager will lose. The player's "4 Card Royal Family Bonus" wager will lose, if placed.

# IRREGULARITIES

## A) Dealer error

1. If the dealer accidentally skips a player, dealing a hand or card to a subsequent player, the hand will be a dead hand and will be treated as a **misdeal** (hands/cards CAN'T be backed up to a previous player).
2. If the dealer accidentally deals a hand or card to a vacant position, the dealer will simply shift the dealt hand or card to the next proper position (hands/cards CAN be moved forward).
3. If any single card is accidentally exposed during the initial deal, the hand will be treated as a **misdeal**.

# TABLE LAYOUT



# PAY TABLE OPTIONS

## 3 Card Monster

### 3 Card Monster (Without Spade Mini-Royal)

Event	Pay table #1	Pay table #2	Pay table #3	Pay table #4	Pay table #5	Pay table #6
Beat the Dealer	Beat the Dealer	Beat the Dealer	Beat the Dealer	Beat the Dealer	Beat the Dealer	Beat the Dealer
Mini-Royal (suited AKQ)	25 to 1	20 to 1	20 to 1	25 to 1	15 to 1	15 to 1
Straight Flush	10 to 1	9 to 1				
3 of a Kind	5 to 1	6 to 1	5 to 1	4 to 1	4 to 1	4 to 1
Straight	1 to 1					
Flush	Push	Push	Push	Push	Push	Push
Other	Lose	Lose	Lose	Lose	Lose	Lose
Busted Monster Bonus	Tie or Lose to Dealer					
Mini-Royal	250 to 1					
Straight Flush	250 to 1					
3 of a Kind	250 to 1					

\*Applies to player's best 3 of 4 cards

\*Straight & Flush push on ties and lose on a loss

### 3 Card Monster (With Spade Mini-Royal)

Event	Pay table #7	Pay table #8 (SUGGESTED)	Pay table #9	Pay table #10	Pay table #11
Beat the Dealer	Beat the Dealer	Beat the Dealer	Beat the Dealer	Beat the Dealer	Beat the Dealer
Spade Mini-Royal	40 to 1	50 to 1	60 to 1	50 to 1	60 to 1
Mini-Royal (suited AKQ)	20 to 1	30 to 1	20 to 1	20 to 1	25 to 1
Straight Flush	9 to 1	9 to 1	9 to 1	9 to 1	9 to 1
3 of a Kind	8 to 1	7 to 1	7 to 1	7 to 1	6 to 1
Straight	1 to 1	1 to 1	1 to 1	1 to 1	1 to 1
Flush	Push	Push	Push	Push	Push
Other	Lose	Lose	Lose	Lose	Lose
Busted Monster Bonus	Tie or Lose to Dealer	Tie or Lose to Dealer	Tie or Lose to Dealer	Tie or Lose to Dealer	Tie or Lose to Dealer
Mini-Royal (any suit)	500 to 1	500 to 1	500 to 1	500 to 1	500 to 1
Straight Flush	100 to 1	50 to 1	100 to 1	75 to 1	100 to 1
3 of a Kind	20 to 1	20 to 1	30 to 1	25 to 1	50 to 1

\*Applies to player's best 3 of 4 cards

\*Straight & Flush push on ties and lose on a loss

\*Spade Mini-Royal ties other Mini-Royals

## 4 Card Royal Family Bonus

### 4 Card Royal Family Bonus (Without Mini Royal)

Event	Pay Table #1	Pay Table #2	Pay Table #3	Pay Table #4	Pay Table #5	Pay Table #6
Royal Family (suited AKQJ)	500 to 1	500 to 1	500 to 1	500 to 1	1000 to 1	1000 to 1
4 of a Kind	200 to 1	200 to 1	200 to 1	200 to 1	400 to 1	400 to 1
4 Card Straight Flush	100 to 1	100 to 1	100 to 1	100 to 1	200 to 1	200 to 1
3 Card Straight Flush	15 to 1	16 to 1	15 to 1	15 to 1	16 to 1	15 to 1
3 of a Kind	9 to 1	9 to 1	8 to 1	7 to 1	9 to 1	8 to 1
4 Card Flush <u>OR</u> Straight	5 to 1					
3 Card Straight	2 to 1	2 to 1	2 to 1	2 to 1	1 to 1	1 to 1
3 Card Flush	1 to 1					

\*Wager applies to all 4 player cards

### 4 Card Royal Family Bonus (With Mini Royal)

Event	Pay Table #7	Pay Table #8 (SUGGESTED)	Pay Table #9	Pay Table #10
Royal Family (suited AKQJ)	250 to 1	250 to 1	250 to 1	250 to 1
4 of a Kind	100 to 1	100 to 1	100 to 1	100 to 1
4 Card Straight Flush	70 to 1	70 to 1	70 to 1	70 to 1
Mini-Royal (suited AKQ)	50 to 1	40 to 1	30 to 1	30 to 1
3 Card Straight Flush	20 to 1	20 to 1	20 to 1	20 to 1
3 of a Kind	10 to 1	10 to 1	10 to 1	9 to 1
4 Card Flush <u>OR</u> Straight	3 to 1	3 to 1	3 to 1	3 to 1
3 Card Straight	2 to 1	2 to 1	2 to 1	2 to 1
3 Card Flush	1 to 1	1 to 1	1 to 1	1 to 1

\*Wager applies to all 4 player cards

## 7 Card Bonus

### 7 Card Bonus

Event	Pay Table #1	Pay Table #2 (SUGGESTED)	Pay Table #3	Pay Table #4	Pay Table #5
7 Card Straight Flush	1000 to 1	3000 to 1	3000 to 1	5000 to 1	5000 to 1
6 Card Straight Flush	500 to 1	400 to 1	500 to 1	400 to 1	500 to 1
5 Card Royal Flush	250 to 1	150 to 1	300 to 1	250 to 1	200 to 1
5 Card Straight Flush	50 to 1	50 to 1	50 to 1	40 to 1	50 to 1
4 of a Kind	30 to 1	20 to 1	25 to 1	20 to 1	25 to 1
Full House	8 to 1	9 to 1	8 to 1	8 to 1	7 to 1
5 Card Flush	6 to 1	6 to 1	6 to 1	6 to 1	6 to 1
5 Card Straight	4 to 1	4 to 1	4 to 1	4 to 1	4 to 1
3 of a Kind	3 to 1	3 to 1	3 to 1	3 to 1	3 to 1

\*Wager applies to all 4 player cards + dealer's 3