



STATE OF WASHINGTON
GAMBLING COMMISSION

"Protect the Public by Ensuring that Gambling is Legal and Honest"

October 17, 2011

Denis Miron
DEQ Systems Corp.
1840 1st Street Suite 103-A
Levis, QC G6W5M6

RE: EZ Baccarat

Dear Mr. Miron,

We have reviewed the changes made to EZ Baccarat. Based on our review of the documentation we received from DEQ Systems Corp., the Washington State Gambling Commission will approve the game under the conditions listed below:

- The game shall be played and operated under the terms and conditions set forth under the "EZ Baccarat Rules of Play" you provided on September 16, 2011; they are attached for your reference.
- If the EZ Trak display is used with the game, it can only be used with a manual entry key pad. If the EZ Trak is intended to be connected to a "smart shoe" which will read the cards and then send the information to the EZ Trak to display, both the smart shoe and the EZ Trak must be submitted for testing and approval prior to placement in Washington.

Commercial Card Rooms

- Commercial card room operators seeking to operate this game must first submit their internal controls and receive approval from the Commission prior to implementing.
- Manufacturers and distributors of graphic layouts and/or any other equipment associated with the game must be licensed by the state prior to the sale of the equipment.

Tribal Casinos

- Each Tribal Gaming Operation must request and obtain approval from their respective Tribal Gaming Agencies (TGA).



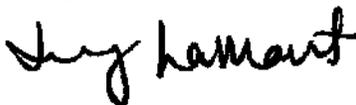
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- Before TGA allows your game to operate, they will seek concurrence from our agency as well.
- In addition to your approved rules, the Tribal submission to us must include all supplemental information required by Tribal-State Compact Appendix A, Section 18.
- Manufacturers and distributors of graphic layouts and/or any other equipment associated with the game must be certified by the state and licensed by the Tribe prior to the sale of the equipment.

Any modifications to this game may affect this approval. If you have any questions on commercial implementation, please contact Jess Lohse at (425) 277-7017. If you have any questions on Tribal implementation, please contact Kelly Main at (206) 423-4260.

Thank you for your cooperation and willingness to comply with the gambling laws of Washington State.

Sincerely,



For

Tina Griffin
Assistant Director
Licensing Operations Division

Enclosures

cc: Mark Harris, Assistant Director Field Operations
Julie Lies, Assistant Director Tribal Gaming Division
Jess Lohse, Special Agent Field Operations
Kelly Main, Special Agent Supervisor Tribal Gaming
File



EZ BACCARAT™: RULES OF PLAY

EZ Baccarat plays the same way as regular mini-baccarat except that it replaces the taking of the commission on every winning Bank wager by “barring” one specific winning Bank hand (the winning Bank hand consisting of three cards and totalling seven points). The appearance of this hand is the “Dragon 7”. It is played with eight (8) or six (6) standard deck of 52 cards with minor variations to the house edge. The betting limits will be specified and displayed to players by the casino operator.

The object of the game is to have the highest total point count hand, the highest possible total point count being 9. Face cards and ten value cards have a point count value of 0, aces have a point count value of 1, deuces have a point count value of 2, and so on. The card's point values are summed and the total point count of the hand is the right digit of that sum (for example, a hand consisting of a King, a 4 and a 7 has a total point count of 1).

With EZ Baccarat, customers have the option to wager on any combination of “Player”, “Banker”, “Tie” “Dragon7™” and “Panda 8™”. The “Dragon7” wager pays odds of 40 to 1 when a three card winning Banker hand totalling 7 points occurs. And the “Panda 8” wager pays odds of 25 to 1 when a three card winning Player hand totalling 8 points occurs.

1. To begin the game, players make their wager on Player, Banker, Tie, Dragon7, Panda 8 or a combination of the above.
2. The house rules determine who is allowed to remove cards from the shoe and the order of selection of players permitted to remove cards from the shoe.
3. Two cards are dealt to Player and Banker alternatively, starting with Player. The Player hand is resolved first.
 - If either Player or Bank achieves a total of 8 or 9 on the initial deal, the hand is known as a 'natural', and no further cards are drawn.
 - If neither Player or Banker has a natural, play proceeds as follows:
 - If Player has a point count of 5 or less, the dealer deals an additional card to Player. If Player has an initial total of 6 or 7, no more cards are dealt to Player.

- The Banker hand is then resolved as follows:
 - If Player did not draw a third card, an additional card will be dealt to Banker if Banker has a point count is 5 or less.
 - If Player drew a third card, Banker will draw an additional card according to the table below, where “S”= Banker does not take a card “stands” and “H”= Banker takes another card “hits”. The action taken for Banker depends on the total point count of Banker’s hand after the first two cards (left column) and the point value of the third card drawn by Player (top rank).

Banker's Score	Player's Third Card									
	0	1	2	3	4	5	6	7	8	9
7	S	S	S	S	S	S	S	S	S	S
6	S	S	S	S	S	S	H	H	S	S
5	S	S	S	S	H	H	H	H	S	S
4	S	S	H	H	H	H	H	H	S	S
3	H	H	H	H	H	H	H	H	S	H
2	H	H	H	H	H	H	H	H	H	H
1	H	H	H	H	H	H	H	H	H	H
0	H	H	H	H	H	H	H	H	H	H

4. Once all cards have been dealt, the hand with the highest total point count is declared the winner. In the case where Banker’s point count equals 7 with a total of three cards and Player’s point count is lower than 7, the dealer declares the hand a “Dragon 7”. In the case where Player’s point count equals 8 with a total of three cards and Banker’s point count is lower than 8, the dealer declares the hand a “Panda 8”. In the case where both total point counts are equal, the dealer declares the hand a Tie.
5. Individual wagers are resolved in a counter-clockwise manner starting from the dealer’s right according to the following payout structure:
 - In the case of a Banker win, Banker wagers are paid 1 to 1. Player, Tie, Dragon 7 and Panda 8 wagers lose.
 - In the case of a Dragon 7, Dragon 7 wagers are paid 40 to 1 and Banker wagers push. Player wagers lose, Tie wagers lose and Panda 8 wagers lose.
 - In the case of a Player win, Player wagers are paid 1 to 1. Banker wagers lose, Tie wagers lose, Dragon 7 wagers lose and Panda 8 wagers lose.

- In case of a Panda 8, Panda 8 wagers are paid 25 to 1 and Player wagers are paid 1 to 1. Banker wagers lose, Tie wagers lose and Dragon 7 wagers lose.
- In the case of a Tie, Tie wagers are paid 8 to 1. Banker wagers push, Player wagers push, Dragon 7 wagers lose and Panda 8 wagers lose.

6. No commission is taken out of winning wagers.

**Operators must not allow wagering limits to exceed the authorized limits set out in WAC 230-15-040 and WAC 230-15-140.*



