

CASE SETTLEMENT HISTORY*

Updated 5/2009

CRE VIOLATIONS	1st Charges	2nd Charge	3rd Charge
Cheating ¹	Revocation, possibly settled with voluntary surrender. 1-2 years if one incident, or if could be construed as inadvertent. If multiple incidents and/or conspiracy involved, revocation, with no end date.		
Criminal History	Denial or revocation. Possibly settled with voluntary surrender of license or withdrawal of application.		
Criminal History – Failure to Disclose	Generally revocation or denial. Usually settled by voluntary surrender of license or withdrawal of application for 1-2 years.		
Criminal History- Outstanding Warrant	After warrant is quashed and compliance with court rules (fines paid etc.), then a 7-30 days suspension		
Extension Of Credit	Seven day suspension		
Expired License	Three-day suspension, plus payment of back license fee.		
Internal Controls May vary on which one or how many	Seven to thirty day suspension.		
Theft/Fraud	Revocation, possibly settled with voluntary surrender.		

¹ Does not matter if CRE was working or playing at the time of the incident.

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PULL-TABS	1st Charge	2nd Charge	3rd Charge
Flares – Failure to Delete	15-day suspension. 5 deferred, 10 vacated by fine = 50% (75% if willful disregard) of net gambling receipts + costs.	20-day suspension: 15 served or vacated by 75% of net gambling receipts + costs, 5 deferred.	

OTHER	1st Charge	2nd Charge	3rd Charge
Charitable/Non-profits (internal controls, recordkeeping) May vary on which one, how many, nature, or public harm.	15-day suspension. 5 deferred, 10 vacated by fine = 50% net gambling receipts + costs. Follow up inspection.		
Charitable/Non-profits Excessive Reserves or Failure to make progress towards stated purpose	30-day suspension, 15 deferred, 15 vacated by all costs and eliminate excessive reserves and/or make progress towards stated purpose (Must be in full compliance).		
Exceeding License Class	5-day suspension, 2 deferred, 3 vacated by a fine & costs. Pay exceeding license class fee.		
Charitable/Non-profits Failure to Submit Annual Statements	5-day suspension, vacated by \$750 fine (Am. Legion) 5-day suspension, 1 deferred, 4 vacate by \$750 fine + costs. Statements must be submitted	10-day suspension, 3 deferred, 7 vacated by \$1,000 fine + costs. Serve previous deferred day.	

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OTHER	1st Charge	2nd Charge	3rd Charge
Late QAR	15-day suspension. 3 deferred, 12 vacated by \$1,000 fine + \$300 costs. All SARs submitted.	20-day suspension. 3 deferred, 17 vacated by \$1,200 fine + \$300 costs. If Settlement Order (SO) violation, serve deferred days from previous SO. All SARs submitted.	45 day- suspension or Possible Revocation
Expired License (Org)	If not licensed yet, SILC, otherwise, charges: 15-day suspension. 5 deferred, 10 vacated by fine = 50% (75% if willful disregard) of 10 days' net gambling receipts + costs, and back license fees if applicable.	20-day suspension. 5 deferred, 15 vacated by fine = 75% of 15 days' net gambling receipts + costs, and back license fees, if applicable.	
Manufacturers/Distributors unapproved software/devices	7-30 day suspension, all days vacated by fine and costs. All or part of the revenue made during the time the unapproved software/device operated or flat fine for each unapproved software files installed.		
Manufacturers/Distributors operating without a license	SILC, 7 days deferred for one year, all or part of the revenue made during the time the manufacturer/distributor operated, plus costs.		
Service Suppliers operating without a license	SILC, 10 days deferred for one year and all or part of revenue made during 10 days the service supplier operated without a license, plus costs. If licensee self reported, can reduce days.		

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CARD ROOM VIOLATIONS	1st Charge	2nd Charge	3rd Charge
Expired License CRE (Lapsed)	1-day suspension, vacated by \$500 + costs.	2-day suspension, vacated by fine = 75% ² of net gambling receipts + costs.	
Internal Controls (May vary on which one or how many.)	Seven to thirty day suspension.		
Undisclosed Loans	3 day suspension. 1 deferred, 2 vacated by 50% (75% if willful disregard) of 2 days net gambling receipts + costs.	5 day suspension, 2 days deferred, 3 days vacated by 75% of 3 days net gambling receipts + costs. Serve one day suspension deferred in previous settlement.	
PSJ Violations	15-day suspension. 10 deferred, 5 vacated by 50% (75% if willful disregard) of 5 days net gambling receipts for all licenses + costs.		
Reporting – Illegal Activity	15-day suspension. 8 deferred, 7 vacated by 50% of net gambling receipts and portion of costs.		
Failure to Submit Financial Statements or Failure to Timely Submit Financial Statements	15 day suspension, 13 days deferred, 2 days vacated by 50% of 2 days net gambling receipts and costs. Statements must be submitted	20 day suspension, 16 days deferred, 4 days vacated by 75% (for willful disregard) of 4 days net gambling receipts If Settlement Order violation, serve previous days deferred. Statements must be submitted	

² If willful disregard is charged, fine = 75% of net gambling receipts, instead of 50%.

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CARD ROOM VIOLATIONS	1st Charge	2nd Charge	3rd Charge
Gambling Records – Failure to Maintain According to GAAP	Licensee must first retroactively adjust its records to conform with GAAP ³ . 10-day suspension. 7 deferred, 3 vacated by fine = 50% (75% if willful disregard) of its net gambling receipts, may consider a cap.	20 day suspension, 16 days deferred for 1 year, 4 days vacated by 75% fine & costs, all or part of deferred day served from previous Settlement Order.	
Surveillance Violation	5-day suspension, 4 deferred, 1 day vacated by 50% and costs or serve the one day. (multiple cases settled together)15 day suspension, 10 days deferred for 1 year, 5 days vacated by fine & costs.	20 day suspension, 10 deferred, 10 vacated by fines & costs. Serve 10 days deferred in previous settlement order.	
Underage Gambling	5- day suspension. 4 deferred, 1 vacated by fine; can be 75% for willful disregard or 35-50% on mitigating factors.		
Insufficient Cash On Hand	20 day suspension. 18deferred, 2 vacated by 50% fine and costs.		

³ Generally accepted accounting principles.

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CAG VIOLATIONS	1st Charge	2nd Charge	3rd Charge
Commercial Amusement Games (CAGs) – Distributors	10-day suspension. 5 deferred, 5 vacated by fine = all revenue received from unlicensed game + costs. (Depending on size of operator, general range of fine \$1,500 – 3,000, plus costs).	15-day suspension. 5 deferred, 10 vacated double previous fine (or \$5,000, whichever is greater) + costs. If AO violation, at least 2 days of deferred suspension must be served. Agents will need to spot check, and licensee must notify operators that machines must be unplugged during suspension period.	20-day suspension. 5 deferred, 14 vacated by \$7,500 fine + costs. 1 day served. If AO violation, deferred suspension must also be served.
CAGs - Licensed Premises	10-day suspension. 5 deferred, 5 vacated by all revenue received from unlicensed game for 5 days, back license fees + costs (minimum \$500 plus costs; maximum \$2,000 + costs).		

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