

SUMMARY OF THE PROPOSED SNOQUAMIE COMPACT AMENDMENT

The State and Tribe have reached a tentative agreement on the following changes to the Snoqualmie Compact:

1. The number of gaming facilities is increased from 1 to 2, although the Tribe has indicated that it is not planning to have a second facility at this time. Any facilities the Tribe operates must be on trust land within or contiguous to the reservation. Several other tribes, including the Muckleshoot, Tulalip, Puyallup, Quinault, and Nooksack already have an amendment with similar provisions for two facilities.
2. The number of gaming stations (tables) is increased from the current 50 (plus 2 nonprofit) to 75 (plus 3 nonprofit) at one facility and 50 (plus 2 nonprofit) at the second facility. This allows the Tribe a total of 125 (plus 5 nonprofit). The Tribe must lease the rights to gaming stations from other compacted tribes when their total number of gaming stations exceeds 60.
3. The Tribe shall be allowed to operate at “phase two” levels during the first twelve months of operation if it demonstrates compliance with certain requirements, such as satisfying a pre-operational inspection, developing a strong regulatory program, and establishing its own internal audit program. During that time, the Tribe must also obtain temporary phase two approval from the State. Phase two approval authorizes betting limits of up to \$500, as well as the increase in gaming stations referenced above.
4. Section VI of the Compact is amended to clarify that the Tribe's own Tribal Gaming Agency is primarily responsible for the regulation and integrity of gaming and that the Tribe is ultimately responsible for the health and safety of patrons and employees.

The remainder of the changes to the Compact is mostly references to change gaming facility from singular to plural.