



RULES OF PLAY:

- 1 Fortune Pai Gow Poker Progressive is an optional side bet.
2. The bet considers the best hand possible among the player's seven cards.
- 3 Paytable below

Hand	FPGPP- WA01	FPGPP- WA02	FPGPP- WA03
7 Card Natural Straight Flush	100%	100%	100%
Royal Flush + Royal Match*	50%	50%	50%
7 Card Wild Straight Flush	25%	25%	25%
5 Aces	\$2,500	\$2,500	\$2,500
Royal Flush	\$200	\$200	\$200
Straight Flush	\$100	\$100	\$100
4 of a Kind	\$75	\$75	\$75
Full House	\$6	\$6	\$6
*Royal Match is a Suited King and Queen			
Seed amount	\$5,000	2% reserve	5% reserve
House advantage	34.9%	35%	35%
Hit frequency	3.05%	3.05%	3.05%
Probability of top payout	4,816,971 to 1	4,816,971 to 1	4,816,971 to 1

Note: The joker is used as an Ace in the 5 Aces hand, or to as any card to complete a straight flush, straight or flush.

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- 4 The meter will be reseeded when the 100% award hits. The cost of the reseed has been factored in to the casino's mathematical advantage.
 - 5 To begin each round, players must make their standard pai gow wagers, their optional Fortune pai gow wager and their optional progressive wager. Players must place the progressive wagers on the sensor in front of their betting position. The sensor will light up.
 - 6 Once all players place their bets, the dealer will press "LOCK OUT" on the keypad. The sensors will then light up, indicating a progressive wager. The dealer will then remove all progressive bets from the table.
 - 7 The dealer then follows house procedures for pai gow poker.
 8. While reconciling standard pai gow poker wagers, the dealer also reconciles Fortune bonus and progressive bets.
 - 9 Progressive winners.
 - a. The top three hands pay a percentage of the progressive jackpot.
 - b. All hands are paid from the progressive meter.
 - c. In the event more than one progressive hand hits during the same round, the dealer will first pay the player farthest on his right and then move counter-clockwise to pay other players.
 - d. When a player has a progressive winner, the dealer should immediately call for a floor supervisor for all pays requiring secondary verification before payout. (Full Houses at \$6 do not usually require this additional verification.)
 - e. Once the proper verification is complete, the dealer shall press the appropriate hand button on the keypad, the position that won, and then press "Enter." This will deduct the appropriate amount from the meter.
 - f. When the dealer reconciles all action, he presses "Game Over." This resets the system to begin the next hand.
 - g. If the dealer enters the wrong information, he can press, "Undo." This will cancel the previous function.
 - h. If the dealer makes a mistake during the round that kills the hand, he presses, "Misdeal."

Initial Meter Seeding for the FPGPP-WA02 and FPGPP-WA03

FPGPP-WA02 and FPGPP-WA03, as approved, defines **no** fixed reseed component. For operators starting up a new table link, Shuffle Master, Inc., recommends that a one-time seed of \$5,000 to initialize the link. Operators will notice a 0.1% reduction in house advantage, on the progressive side bet only, over the mathematical operational cycle. An operational cycle is defined from link startup to the first occurrence of the top prize being hit.

Jackpot Meter Management

The incrementation (increasing) of the jackpot prize meter can be customized in the following ways.

- 1 The contribution of each bet can be fully controlled between 0% and 99% of each \$1 wager placed. As each wager is locked in, the meter will increase immediately by the percentage configured in the system.
2. A fixed dollar amount can be added to the system to increase the overall meter value.

The customized configuration can be changed as often as needed by the casino operator (daily, weekly, hourly)

All prizes awarded will be deducted from the meter immediately via the dealer interface.

**This game will use the approved Shuffle Master owned progressive system containing the following components and their compatible software versions: Game Manager v6.6 Build 520 or higher, Aquarius Controller v6.5.6SP, Coin Spot v6.0 and the progressive displays can be either CHAM2+ v1.66P\$ or ViPS v1.2.0 or higher.



Rules of Play

Overview:

Pai Gow'd is an optional side bet Pai Gow Poker. Players win the bet if the dealer's five-card hand is less than a pair, and the player's five card hand beats the dealer's five card hand. The worse this hand is, the more the bet pays.

Dealing Procedures.

1. Players make the optional Pai Gow'd wager before the start of a hand. Players may bet within the posted minimums and maximums for this wager.
2. The dealer reconciles the Pai Gow'd wager as he settles each player's Pai Gow and Fortune wagers.
3. If the dealer's five-card hand is less than a pair, the Pai Gow'd wager wins. If the dealer's five-card hand is a pair or better, the Pai Gow'd bet loses.

Dealer's 5-card hand	Pays
9-high	100 to 1
10-high	50 to 1
Jack-high	10 to 1
Queen-high	7 to 1
King-high	5 to 1
Ace-high	3 to 1

Pai Gow'd Paytables

Dealer Hand	01 Pays	02 Pays	03 Pays
Nine-high	100 to 1	100 to 1	100 to 1
Ten-high	40 to 1	50 to 1	40 to 1
Jack-high	10 to 1	10 to 1	10 to 1
Queen-high	7 to 1	7 to 1	7 to 1
King-high	6 to 1	5 to 1	5 to 1
Ace-high	3 to 1	3 to 1	3 to 1
House edge:	9.80%	12.14%	13.75%
Hit frequency:	14.78%	14.78%	14.78%

*Player's 5 card hand must beat the dealer's 5 card hand.