



Washington State Gambling Commission

Valve Corporation Update

New Information: October 17, 2016

Washington State Gambling Commission Headquarters, LACEY, Washington – October 17, 2016.

At the close of business on October 14, 2016, a representative of Valve Corporation notified Commission staff that the company is still working on a reply to the Commission's Letter and a reply will be provided Monday, October 17, 2016.

Director David Trujillo said "I am disappointed that Valve Corporation missed Friday's deadline, but encouraged that they have committed to responding today. I look forward to reviewing their response in detail."

The Commission previously told Valve Corporation to stop allowing the transfer of virtual weapons known as "skins" for gambling activities through the company's Steam Platform. Valve Corporation had until October 14, 2016 to respond and explain how it is in full compliance with Washington's gambling laws or risk having the Gambling Commission take additional civil or criminal action against the company.

Commissioner Chris Stearns said "The type of approach Valve decides to take will be very important."

The Washington State Gambling Commission was created to protect the public by ensuring gambling is legal and honest.