



STATE OF WASHINGTON  
GAMBLING COMMISSION

*"Protecting the Public by Ensuring that Gambling is Legal and Honest"*

May 21, 2008

Tom Franklin  
Redgreen Gaming  
810 Ford Street  
Gulfport, MS 39507

**RE: Pyramid Poker**

Dear Mr. Franklin:

Thank you for requesting approval to market the card game "Pyramid Poker" to Washington State commercial card rooms and Tribal casinos. Based on our review of the documentation we received from you, the Washington State Gambling Commission will approve the game under the conditions listed below:

**Commercial Card Rooms**

- The game shall be played and operated under the terms and conditions set forth under the "Pyramid Poker – Rules of Play" you provided.
- Commercial card room operators seeking to operate this game must first submit their internal controls and receive approval from the Commission prior to implementing.
- Manufacturers and distributors of graphic layouts and/or any other equipment associated with the game must be licensed by the state prior to the sale of the equipment.

**Tribal Casinos**

- The game shall be played and operated under the terms and conditions set forth under the "Pyramid Poker – Rules of Play" you provided.
- Each Tribal Gaming Operation must request and obtain approval from their respective Tribal Gaming Agencies (TGA).
- Before TGA allows your game to operate, they will seek concurrence from our agency as well.



Mr. Franklin  
May 21, 2008  
Page 2 of 2

- In addition to your approved rules, the Tribal submission to us must include all supplemental information required by Tribal-State Compact Appendix A, Section 18.
- Manufacturers and distributors of graphic layouts and/or any other equipment associated with the game must be certified by the state and licensed by the Tribe prior to the sale of the equipment.

Please be advised that until you receive your gambling license, this game cannot be marketed in Washington. If you have any licensing questions, please contact Collene Engle at (360) 486-3539.

Furthermore, any modifications to this game may affect this approval. Contact the Commission should you contemplate modifications. If you have any questions on commercial implementation, please contact Keith Wittmers at (253) 671-6289. If you have any questions on Tribal implementation, please contact Kelly Main at (206) 423-4260.

Thank you for your cooperation and willingness to comply with the gambling laws of Washington State.

Sincerely,



*for* David Trujillo  
Assistant Director  
Licensing Operations Division

cc: Mark Harris, Assistant Director Field Operations  
Julie Lies, Assistant Director Tribal Gaming Division  
Keith Wittmers, Special Agent Field Operations  
Kelly Main, Special Agent Tribal Gaming  
File

# PYRAMID POKER

## Rules of Play

Pyramid Poker plays similar to Pai Gow poker. Please see the WSGC website for the game rules for Pai Gow poker.

Pyramid Poker is dealt from a shoe utilizing 6 or more standard 52 card decks of cards (with the jokers removed.)

Before the cards are dealt, the players must place 3 separate wagers onto the 3 corresponding locations on the layout for their hand. The 3 separate wagers have table minimum and maximum limits to be determined by the house, the 3 wagers may be different amounts. Card room operators must not allow wagering limits to exceed the authorized limits set out in WAC 230-15-040 and WAC 230-15-140.

1<sup>st</sup> wager is the 3 card Pyramid Poker hand that is played against the dealer's 3 card Pyramid Poker Hand. (Main Bet).

2<sup>nd</sup> wager is the 3 Card Poker hand that is played, and paid per the pay table.

3<sup>rd</sup> wager is the 6 Card Poker hand (players 3 cards + House's 3 cards) that is played, and paid per the pay table.

Each player in the hand will receive 3 cards that will be their hand, as does the dealers hand consisting of 3 cards. All hands are dealt face down.

The players must set their 3 cards to form 2 poker hands. (1 card in the low hand, and 2 cards in the high hand)

If a player sets the hand where the low hand is higher ranking than the 2 card hand, the hand is considered fouled and the player automatically loses the first wager regardless of the dealers hand, but it does not foul the 3 card hand (2<sup>nd</sup> wager or the 6 card hand 3<sup>rd</sup> wager).

If the players 3 cards are 3 of a Kind, it is an automatic winner regardless of the dealer's hand, and is paid 3 to 1 on the 1<sup>st</sup> wager, 20 to 1 on the 2<sup>nd</sup> wager, and 2 to 1 minimum on the 3<sup>rd</sup> wager, with the potential to pay 1000 to 1.

## To win or lose the 1<sup>st</sup> Pyramid Poker wager:

After all players have set their hands (face down) the dealer will then expose their 3 cards, and set their hand per the "House Ways". (See below)

Beginning with the player on the dealer's right, the dealer will expose the player's hand and compare the players 1 card low hand against the dealer's 1 card low hand and determine the winner. Then the dealer will compare the players 2 card high hand against the dealers 2 card high hand and determine the winner.

- If the players 1 card low hand and the players 2 card high hand both outrank the dealers 1 card low hand and 2 card high hand, the player wins even money (1 to 1) on the 1<sup>st</sup> wager.
- If the players 1 card low and the dealers 1 card low hand are the same ranking (push) and the players 2 card high hand out ranks the dealers 2 card high hand, the player wins even money (1 to 1) on the 1<sup>st</sup> wager.
- If the players 1 card low hand out ranks the dealers 1 card low hand, and the players 2 card high hand and the dealers 2 card high hand are the same ranking (push), the player wins even money (1 to 1) on the 1<sup>st</sup> wager.
- If the dealers 1 card low hand and the dealers 2 card high hand both outrank the players 1 card low hand and 2 card high hand, the dealer wins, and collects the 1<sup>st</sup> wager placing it in the chip rack.
- If the dealers 1 card low hand and the players 1 card low hand are the same ranking (push) and the dealer's 2 card high hand out ranks the players 2 card high hand, the dealer wins, and collects the 1<sup>st</sup> wager placing it in the chip rack.
- If the dealers 1 card low hand out ranks the players 1 card low hand, and the dealers 2 card high hand and the players 2 card high hand are the same ranking (push) the dealer wins, and collects the 1<sup>st</sup> wager placing it in the chip rack.

If the player wins either the 1 card low hand or the 2 card high hand, but loses the other hand, the hand is considered a push and the 1<sup>st</sup> wager is not taken or paid.

## **Ranking of Pyramid Poker Hands:**

2 card high hand - Pair, descending order: A,K,Q,10,9,8,7,6,5,4,3,2

1 card low hand - Individual ranking, A,K,Q,J, 10,9,8,7,6,5,4,3,2

## **Pyramid Poker House Way Rules:**

Always split three of a Kind into two hands (one card at second high hand and a pair at high hand).

Always split pair of jacks or higher if the kicker is not less than 4 units.

- a. Pair Jack-----If one card hand is 7 or higher then keep pair together.
- b. Pair Queens—If one card hand is 8 or higher then keep pair together.
- c. Pair Kings-----If one card hand is 9 or higher then keep pair together.
- d. Pair Aces-----If one card hand is 10 or higher then keep pair together.

Always play a pair 10's or less as the two card hand (high hand), regardless of the kicker card.

If no pair, then always play the second high card in the one card hand, the first and third high card in the two card hand. i.e. if a hand has an 8, 10, and a King, then play the 10 in the one card hand (second high hand) and the 8 and King in the two card hand (high hand).

## **Additional Rules:**

Players may play multiple hands according to House Policies and Procedures. The House may set a maximum aggregate payout per hand, and minimum and maximum wagering limits per hand, according to their House Policies and Procedures.

## **Player Banker Rules:**

Pyramid Poker does allow for the Player to Bank. The Player may only Bank against the House and other player's for the 1<sup>st</sup> wager. The 2<sup>nd</sup> and 3<sup>rd</sup> wagers are always banked by the House. The 3<sup>rd</sup> wager is determined by utilizing the players 3 cards and the House's 3 cards forming the 6 Card Poker hand the pays per the pay table. The House must bank every other hand.

If a player Banks the game, a "Banker" button will be placed in front of their wagering spot.

The dealer will perform all duties as mentioned above, the only difference being that all players and the dealer are now playing against the player who is banking the game.

The Player who is Banker must have enough "Bank" to cover all potential wagers against them, and prior to the cards being dealt, the dealer will tally up the wagers against the Player Banker for that round, confirming that there is enough in the Player Bank. Co-Banking is not allowed.

The House will take and pay from the Player Banker for all 1<sup>st</sup> hand (main bet) wagers only. Players may pass the opportunity to Bank at any time.

The Player Banker may choose to have the House wager against their hand at a maximum wager of how much the Player Banker wagered against the House on the previous hand. The Player Banker may also choose not to wager against the House on the 1<sup>st</sup> wager. The Player Banker must still bet minimum on 2<sup>nd</sup> and 3<sup>rd</sup> wagers.

The Player Banker does not have to set their hand the House Way, but cannot set a fouled hand. If the Player Banker does set a fouled hand, the House will re set the hand the House Way.

## 2<sup>nd</sup> Wager (3 Card Poker) pay table:

|                         |         |
|-------------------------|---------|
| 7 or lower, No Ace      | Push    |
| One Pair                | 1 to 1  |
| Flush                   | 2 to 1  |
| Straight                | 5 to 1  |
| 3 of a Kind             | 20 to 1 |
| Straight Flush          | 30 to 1 |
| Ace, King, Queen Suited | 50 to 1 |

## 3<sup>rd</sup> Wager (6 Card Poker) pay table:

|                |           |
|----------------|-----------|
| 2 pairs        | 1 to 1    |
| 3 of a Kind    | 2 to 1    |
| Straight       | 5 to 1    |
| Flush          | 6 to 1    |
| Full House     | 7 to 1    |
| 4 of a Kind    | 10 to 1   |
| 5 of a Kind    | 50 to 1   |
| Straight Flush | 75 to 1   |
| Royal Flush    | 200 to 1  |
| 6 of a Kind    | 1000 to 1 |



II PAY TABLE

|                          |         |
|--------------------------|---------|
| 7 or lower, No Ace       | Push    |
| One Pair                 | 1 to 1  |
| Flush                    | 2 to 1  |
| Straight                 | 5 to 1  |
| 3 of a Kind              | 20 to 1 |
| Straight Flush           | 50 to 1 |
| Ace, King, Queen, Suited | 50 to 1 |

\$5,000 MAX AGGREGATE

III PAY TABLE

|                |           |
|----------------|-----------|
| 2 Pairs        | 1 to 1    |
| 3 of a Kind    | 2 to 1    |
| Straight       | 5 to 1    |
| Flush          | 6 to 1    |
| Full House     | 7 to 1    |
| 4 of a Kind    | 10 to 1   |
| 5 of a Kind    | 50 to 1   |
| Straight Flush | 75 to 1   |
| Royal Flush    | 200 to 1  |
| 6 of a Kind    | 1000 to 1 |