



STATE OF WASHINGTON  
GAMBLING COMMISSION

*"Protecting the Public by Ensuring that Gambling is Legal and Honest"*

August 20, 2008

Raymond Smith  
Squarejack Gaming  
253 West Westfield Avenue  
Roselle Park, NJ 07204

**RE: MINI TEX**

Dear Mr. Smith:

Thank you for requesting approval to market the card game "Mini Tex" to Washington State commercial card rooms and Tribal casinos. Based on our review of the documentation we received from Squarejack Gaming, the Washington State Gambling Commission will approve the game under the conditions listed below:

**Commercial Card Rooms**

- The game shall be played and operated under the terms and conditions set forth under the "Mini Tex – Rules of Play" you provided.
- Commercial card room operators seeking to operate this game must first submit their internal controls and receive approval from the Commission prior to implementing.
- Manufacturers and distributors of graphic layouts and/or any other equipment associated with the game must be licensed by the state prior to the sale of the equipment.

**Tribal Casinos**

- The game shall be played and operated under the terms and conditions set forth under the "Mini Tex – Rules of Play" you provided.
- Each Tribal Gaming Operation must request and obtain approval from their respective Tribal Gaming Agencies (TGA).
- Before TGA allows your game to operate, they will seek concurrence from our agency as well.



Mr. Smith  
August 20, 2008  
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- In addition to your approved rules, the Tribal submission to us must include all supplemental information required by Tribal-State Compact Appendix A, Section 18.
- Manufacturers and distributors of graphic layouts and/or any other equipment associated with the game must be certified by the state and licensed by the Tribe prior to the sale of the equipment.

Please be advised that the Financial Investigations Unit is currently reviewing your game application for any new substantial interest holders, as defined by WAC 230-03-045, related to this game and may be contacting you.

Furthermore, any modifications to this game may affect this approval. Contact the Commission should you contemplate modifications. If you have any questions on commercial implementation, please contact Keith Wittmers at (253) 671-6289. If you have any questions on Tribal implementation, please contact Kelly Main at (206) 423-4260.

Thank you for your cooperation and willingness to comply with the gambling laws of Washington State.

Sincerely,



David Trujillo  
Assistant Director  
Licensing Operations Division

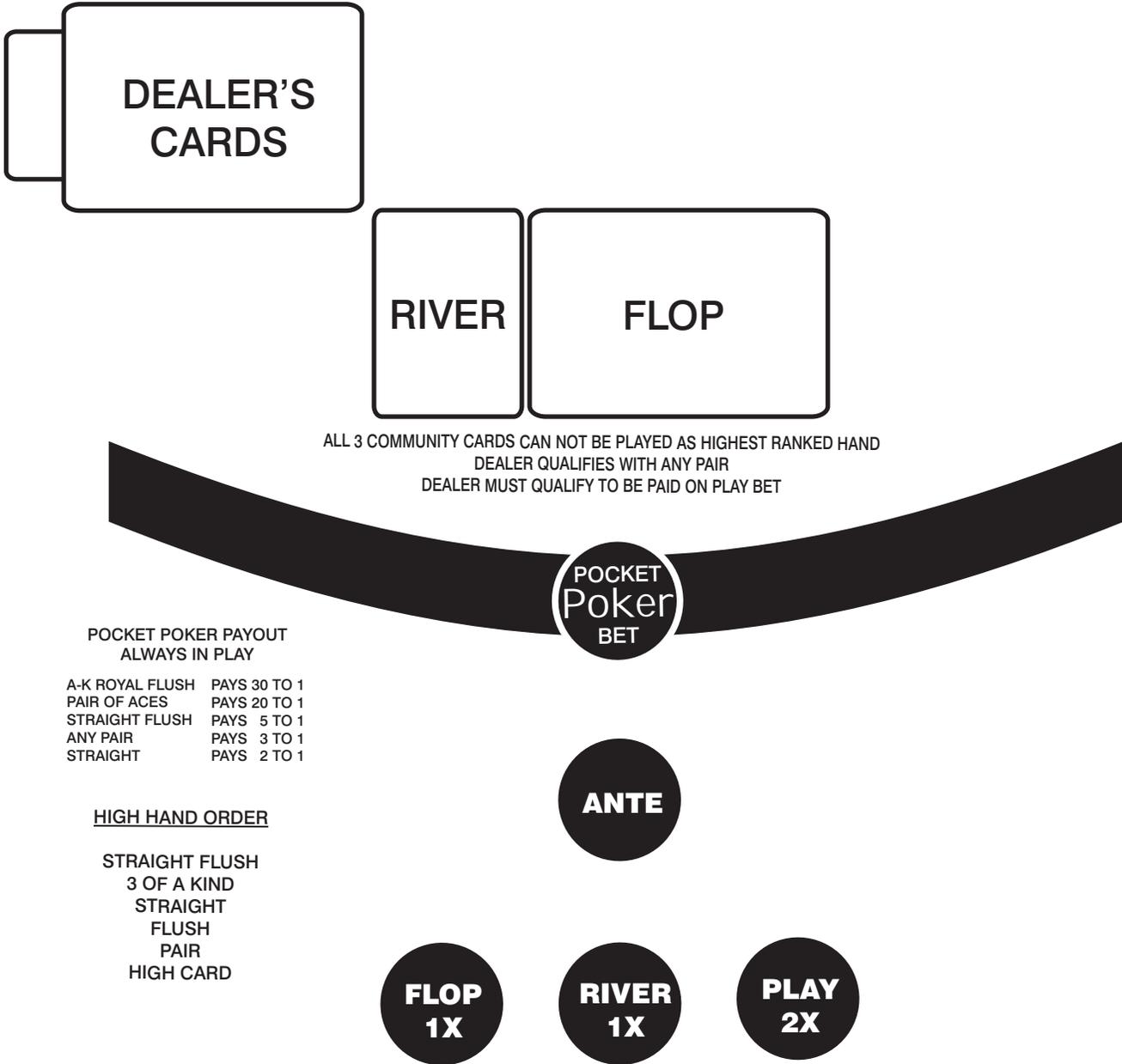
cc: Mark Harris, Assistant Director Field Operations  
Julie Lies, Assistant Director Tribal Gaming Division  
Keith Wittmers, Special Agent Field Operations  
Kelly Main, Special Agent Tribal Gaming  
File



# Training Manual

SquareJack Gaming  
253 W. Westfield Ave.  
Roselle Park, NJ 07204  
Office 908-245-3000  
Fax 908-634-9013

# Single Player Layout





# Mini- Tex™

## 3 Card Hold'em

Game is played with one standard deck of 52 playing cards.

Game is played as a Texas Hold'em style game against a dealer.

Players and Dealer form the best 3 card value hand from 2 hole cards and 3 community cards.

Players and Dealer **CAN NOT** use all 3 community cards to form their highest value hand. They must use at least 1 hole card.

The 3 card value combinations ranked from highest to lowest are:

Straight Flush, 3 of a Kind, Straight, Flush, Pair, High Value Card

Card room operators must not allow wagering limits to exceed the authorized limits set out in WAC 230-15-040 and WAC 230-15-140.

### ***Betting and Dealing Procedure***

- 1) Player enters the game by placing a wager on the ante bet and an optional wager on the Pocket Poker bonus game. Pocket Poker bonus wager rules appear below.
- 2) Starting from the dealer's left, dealer deals 2 face down cards to each player and himself.  
\*Alternatively, the dealer also deals 3 cards face down to the community card area and discards the deck.
- 3) Players examine their 2 hole cards and decide to fold or bet 1x their ante bet to see the FLOP cards.
- 4) Dealer will collect any forfeited wagers on folded hands. If a player who has folded has a live Pocket Poker bonus wager, the cards will remain face down next to the Pocket Poker betting circle. At the casino's discretion, folded cards with NO Pocket Poker bonus wagers may be collected or left face down until the end of the round.
- 5) Dealer will bury 1 card, then deal 2 cards to the community area face up. These 2 cards are known as the FLOP cards.  
\*Alternatively, the dealer will turn over the first 2 of the 3 face down community cards.
- 6) Remaining players decide to fold or bet 1X their ante bet to see the RIVER card.
- 7) Dealer will repeat Step 4.
- 8) Dealer will bury 1 card then deal 1 card to the community area face up. This card is known as the RIVER card.  
\*Alternatively, the dealer will turn over the final face down community card.
- 9) Remaining players decide to fold or bet 2x their ante bet on the PLAY BET (to see and play against the dealer's hand).
- 10) Dealer will repeat Step 4. All remaining players will play against the dealer's hand.
- 11) Dealer will turn over his 2 hole cards and form his best 3 card value hand using at least 1 of his hole cards.
- 12) Dealer will settle each player's bets starting from his right.
  - A) Dealer will first settle the Pocket Poker bonus wager. Winning bets are paid from a pay table and losing bets collected.
  - B) Dealer will then compare his hand to the player's hand. Dealer or player with the best 3 card value hand wins. Player's payout is determined based on if the dealer's hand qualifies. (Either a pair (preferred) or Ace-King.) See "Odds & Probability" for qualifying standards and corresponding house advantage.
- 13) Dealer pays or collects:
  - A) If dealer doesn't qualify, player wins even money on the ante, flop and river bets only and the play bet is a push.
  - B) If dealer qualifies and player beats the dealer, player receives even money on the ante, flop, river and play bets.
  - C) If dealer qualifies and beats the player's hand, player loses all bets. Dealer collects all lost bets.
  - D) If dealer qualifies and exactly ties the player's hand, player's bets will push.

### ***Pocket Poker bonus wager***

Bet is on player's 2 hole cards only. If player has any of the combinations below, player will win from a pay table.

(Winning 2 Card Combinations: A-K Royal Straight Flush, Pair of Aces, Straight Flush, Pair, Straight)

Pocket Poker bonus game is always in play, even if player folds his Mini-Tex hand. Pay table options on additional page.

# Mini- Tex™ 3 Card Hold'em

## PLAYER vs. PLAYER VERSION

Game is played with one standard deck of 52 playing cards.

### ***Object Of Game 2***

Game is played as a Texas Hold'em style game against no dealers.

Game is played player against player.

Game has 3 rounds of betting and an ante.

Game is played with 2 hold cards and 3 community cards.

Community cards are dealt as 2 card flop and 1 card river.

A dealer's button is used and moves after each game to the next player to the left.

First cards are dealt to the player left of the dealer's button

### ***Betting pattern***

Ante and 3 rounds of betting.

- (1) All player will place an ante bet to start the game. (House Option)
- (2) The 2 player left of the dealer will place a blind bet, first player is the small blind, second player is the big blind. Big blind is minimum bet, small blind is ½ minimum bet. First player to bet is the player left of the big blind.
- (3) Next round of betting after the flop, first player to bet is the first active player to the dealer's left.
- (4) Next round of betting after the river, first player to bet is the first active player to the dealer's left. (House rules applies on how many raises are allowed and minimum and maximum bets.)

### ***Dealing procedure:***

Each player will receive 2 cards face down starting left of the dealer's button. Then round of betting.

Dealer buries 1 card then deals 2 community card this is the flop cards. Then round of betting.

Dealer buries 1 card then deals 1 community card this is the river card. Then round of betting.

### ***Winning Hand***

Players form the best 3 card value hand from 2 hold cards and 3 community cards.

Players and Dealer **CAN NOT** use all 3 community cards to form their highest value hand they must use at least 1 hold card.

Highest value hand win pots. Tied hands split pot.

The 3 card value combinations are:

- Straight Flush
- 3 of a Kind
- Straight
- Flush
- Pairs
- High value Cards.

### ***Pocket Poker bonus wager (optional house bonus wager)***

Bet is on player's 2 hole cards only. If player has any of the combinations below, player will win from a pay table..

(Winning 2 Card Combinations: A-K Royal Straight Flush, Pair of Aces, Straight Flush, Pair, Straight)

Pocket Poker bonus game is always in play, even if player folds his Mini-Tex hand. Pay table options on additional page.



## Odds and Probability

\*

Outcome	Pays	Combinations	Probability	Frequency	Return
Fold after seeing 2 hole cards	-1	1,144,130,400	0.013575	1 in 73.7	-0.013575
Fold after seeing 2 community cards	-2	5,394,691,584	0.064006	1 in 15.6	-0.128012
Fold after seeing 3 community cards	-3	10,285,213,416	0.122030	1 in 8.2	-0.366090
Dealer does not qualify	3	15,371,719,056	0.182379	1 in 5.5	0.547138
Wins	5	24,416,000,664	0.289686	1 in 3.5	1.448432
Ties	0	2,047,940,652	0.024298	1 in 41.2	0.000000
Losses	-5	25,624,577,028	0.304026	1 in 3.3	-1.520128
<b>Total</b>		84,284,272,800	1.000000		<b>-0.032235</b>

Table 1: Ante bet expected value summary, dealer must qualify with a pair.

Outcome	Pays	Combinations	Probability	Frequency	Return
Fold after seeing 2 hole cards	-1	1,525,507,200	0.018100	1 in 55.3	-0.018100
Fold after seeing 2 community cards	-2	5,546,308,320	0.065805	1 in 15.2	-0.131610
Fold after seeing 3 community cards	-3	10,873,908,720	0.129015	1 in 7.8	-0.387044
Dealer does not qualify	3	13,232,279,940	0.156996	1 in 6.4	0.470988
Wins	5	25,932,822,768	0.307683	1 in 3.3	1.538414
Ties	0	2,065,923,708	0.024511	1 in 40.8	0.000000
Losses	-5	25,107,522,144	0.297891	1 in 3.4	-1.489455
<b>Total</b>		84,284,272,800	1.000000		<b>-0.016806</b>

Table 2: Ante bet expected value summary, dealer must qualify with ace-king.

\* Preferred qualifier and odds



**3 Card Hold'em**

**Bonus Wager**

**Pocket Poker bonus wager** (OPTIONAL HOUSE BONUS WAGER)

Bet is on player's 2 hole cards only. If player has any of the combinations below, player will win from a pay table.

Pocket Poker bonus game is always in play, even if player folds his Mini-Tex hand. Player will place cards next to bet.

**\***

Hand	Pays	Combinations	Probability	Frequency	Return
Royal Straight Flush (AK suited)	30	4	0.3017%	1 in 331.5	0.0905
Pair of Aces	20	6	0.4525%	1 in 221.0	0.0905
Straight Flush (A2-QK suited)	5	48	3.6199%	1 in 27.6	0.1810
Pair	3	72	5.4299%	1 in 18.4	0.1629
Straight (A2-KA not suited)	2	156	11.7647%	1 in 8.5	0.2353
Flush	-1	260	19.6078%	1 in 5.1	-0.1961
Other	-1	780	58.8235%	1 in 1.7	-0.5882
<b>Total</b>		1326	1		-0.0241

**House Edge 2.41%**

Hand	Pays	Combinations	Probability	Frequency	Return
Royal Straight Flush (AK suited)	35	4	0.3017%	1 in 331.5	0.1056
Pair of Aces	15	6	0.4525%	1 in 221.0	0.0679
Straight Flush (A2-QK suited)	5	48	3.6199%	1 in 27.6	0.1810
Pair	3	72	5.4299%	1 in 18.4	0.1629
Straight (A2-KA not suited)	2	156	11.7647%	1 in 8.5	0.2353
Flush	-1	260	19.6078%	1 in 5.1	-0.1961
Other	-1	780	58.8235%	1 in 1.7	-0.5882
<b>Total</b>		1326	1		-0.0317

**House Edge 3.17%**

Hand	Pays	Combinations	Probability	Frequency	Return
Royal Straight Flush (AK suited)	25	4	0.3017%	1 in 331.5	0.0754
Pair of Aces	20	6	0.4525%	1 in 221.0	0.0905
Straight Flush (A2-QK suited)	5	48	3.6199%	1 in 27.6	0.1810
Pair	3	72	5.4299%	1 in 18.4	0.1629
Straight (A2-KA not suited)	2	156	11.7647%	1 in 8.5	0.2353
Flush	-1	260	19.6078%	1 in 5.1	-0.1961
Other	-1	780	58.8235%	1 in 1.7	-0.5882
<b>Total</b>		1326	1		-0.0392

**House Edge 3.92%**

\* Preferred odds

# Mini-Tex™

## 3 Card Hold'em

### Dealing Procedures

- 1) After all bets are placed on the Mini-Tex ANTE and optional Pocket Poker bonus game:
- 2) Starting from the dealers left, dealer deals 2 face down cards to each player and himself. Dealer's card are placed in a designated area. Layout appears on next page.  
\*Alternatively, the dealer also deals 3 cards face down to the community card area and discards the deck.
- 3) Players examine their 2 hole cards and decide to fold or bet 1x their ante bet to see the FLOP cards.
- 4) Dealer will collect any forfeited wagers on folded hands. If a player who has folded has a live Pocket Poker bonus wager, the cards will remain face down next to the Pocket Poker betting circle. At the casino's discretion, folded cards with NO Pocket Poker bonus wagers may be collected or left face down until the end of the round.
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- 6) Remaining players decide to fold or bet 1x their ante bet to see the RIVER card.
- 7) Dealer will repeat Step 4.
- 8) Dealer will bury 1 card, then deal 1 card to the community area face up. This card is known as the RIVER card.  
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- 9) Remaining players decide to fold or bet 2x their ante bet on the PLAY BET (to see and play against the dealer's hand).
- 10) Dealer will repeat Step 4. All remaining players will play against the dealer's hand.
- 11) Dealer will turn over his 2 hole cards and form his best 3 card value hand using at least 1 of his hole cards.

A) If dealer uses both of his hole cards to form his best three card hand:  
He will arrange his cards and the community cards as shown below.



Dealer will arrange community cards with his playable card closest to his hole cards.

B) If dealer uses one of his hole card to form his best three card hand:  
He will arrange his cards and the community cards as shown below.



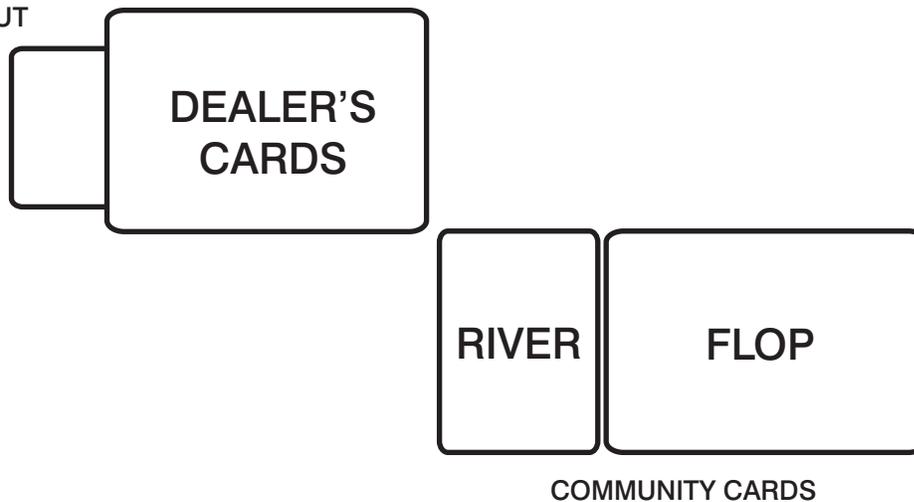
Dealer will arrange community cards with 2 playable cards closest to his hole cards, and his playable hole card closest to the community cards. Unused hole card to be turned.

# Mini- Tex™ 3 Card Hold'em

## Dealing Procedures

- 12) Dealer will settle each player's bets starting from his right.
- A) Dealer will first settle the Pocket Poker bonus wager. Winning bets are paid from a pay table and losing bets collected.
  - B) Dealer will then compare his hand to each player's hand.  
Player's payout is determined based on if the dealer's hand qualifies.
- 13) Dealer pays or collects:
- A) If dealer doesn't qualify, player wins even money on the ante, flop and river bets only and the play bet is a push.
  - B) If dealer qualifies and player beats the dealer, player receives even money on the ante, flop, river and play bets.
  - C) If dealer qualifies and beats the player's hand, player loses all bets. Dealer collects all lost bets.
  - D) If dealer qualifies and exactly ties the player's hand, player's bets will push.

DEALER'S CARDS LAYOUT



PLAYER'S BETS LAYOUT

